

Re-Envision

WEST ARDEN ARCADE

Design Workshop Closing Presentation

October 8th, 2020

Agenda

Project Overview & Next Steps

10 min

Design Workshop Summary

40 min

Feedback and Q&A

40 min

Virtual Housekeeping!

Find the Chat and Participants Windows

Click on the following icons in your menu bar. Additional windows will appear with a list of Participants and Chat.



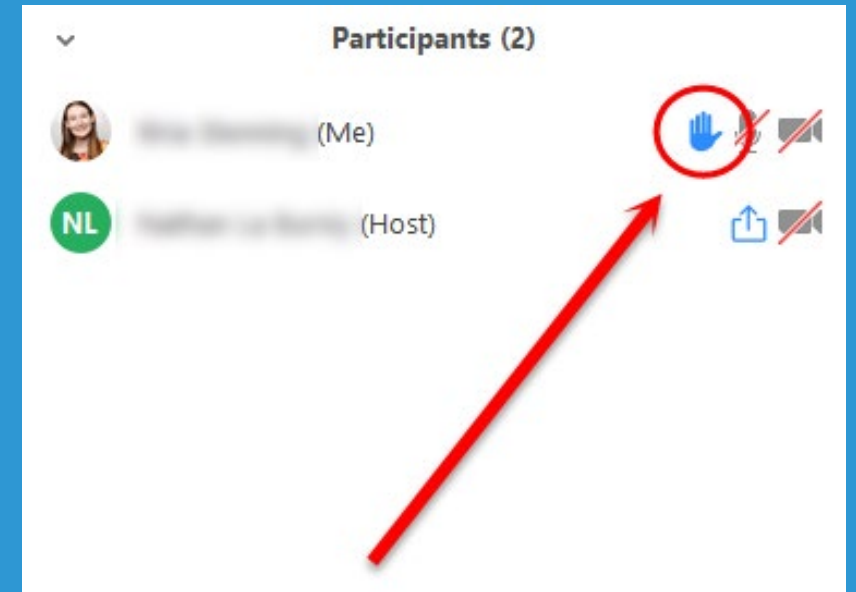
- See names of other participants
- This is where you can “Raise Your Hand”

- Chat with Everyone on the call, or just the Host

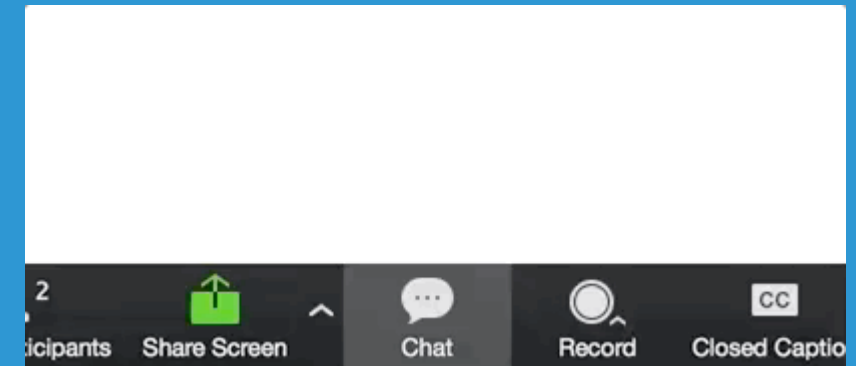
Muted Upon Entry

Everyone is muted upon entry.

- ✓ Please use the Chat feature or Raise Your Hand if you have a question. When called on, lower your hand and unmute yourself!
- ✓ (On a phone, press 9 to raise your hand and 6 to unmute when prompted)



What you'll see when your hand is raised



Click the speech bubble to open the chat



This call is being recorded!

Re-Envision WEST ARDEN ARCADE



SACRAMENTO
COUNTY

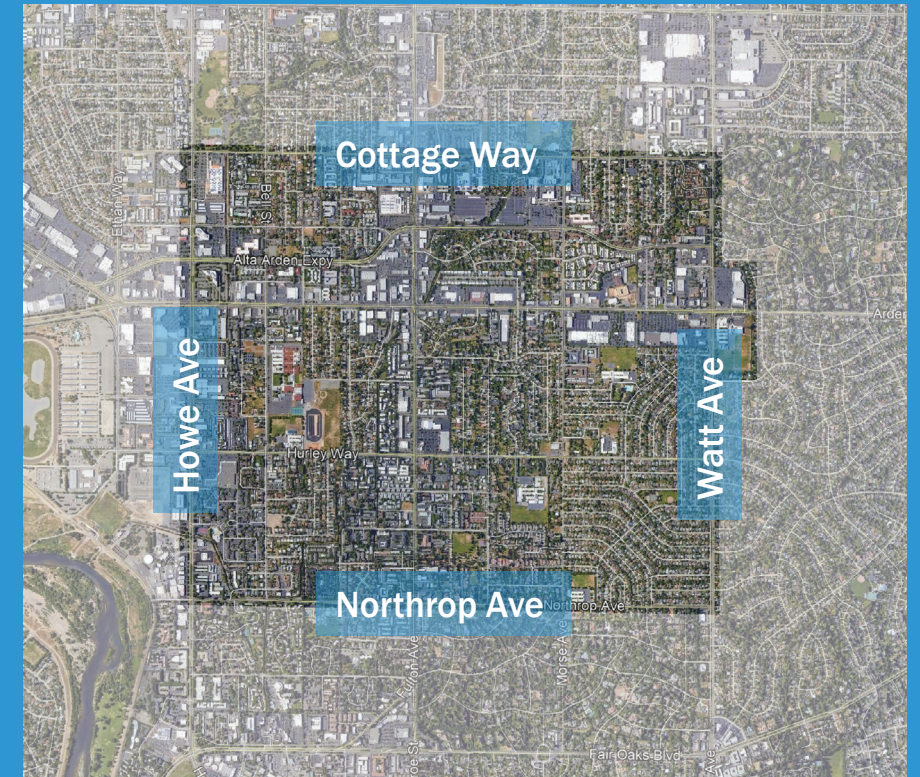
TOOLE
DESIGN



Project Overview

The Re-Envision West Arden Arcade Project is a 16-month planning process funded through the Caltrans Sustainable Communities Grant Program. The goal is to develop an actionable plan that...

- Provides **comfortable and connected** facilities for all users
- Balances **multimodal** operations through innovative design
- Promotes a culture of **safety** for all modes of transportation
- Increases **economic opportunities** for local businesses
- Address **sustainability and equity** through providing transportation options



Project Schedule

Spring 2020

Summer 2020

Fall/Winter 2020

Winter/Spring 2021

We
are
here

Project launch

Research and
analysis

Discovery Workshop
August 2020

On-going
community
engagement

On-going design
discovery

Design Workshop
October 5-8, 2020

On-going
community
engagement

Design refinements

Draft plan

Review and
adopt final plan

Design Workshop Schedule – Public Sessions

Monday
Oct 5th

5:00 - 7:00 PM

Opening
Presentation
& Discussion

Tuesday,
Wednesday,
Thursday

*Planning and design
work*

Thursday
Oct 8th

5:00 – 7:00 PM

Closing
Presentation
& Discussion

We
are
here

project website: www.bit.ly/WestArdenArcade

Related County Initiatives

Initiative	Lead Department
County Housing Element (6 th cycle, FY2021-2029)	Sac County Planning & Environmental Review (PER)
Communitywide Climate Action Plan	Sac County Planning & Environmental Review (PER)
Environmental Justice Element (adopted 2019, currently in implementation)	Sac County Planning & Environmental Review (PER)
Re-Envision West Arden Arcade Complete Streets Project	Sac County Planning & Environmental Review (PER)
Arden Way Phase 1 Capital Improvements	Sac County Department of Transportation (DOT)
Arden Way Master Plan	Sac County Department of Transportation (DOT)
County Active Transportation Plan	Sac County Department of Transportation (DOT)
Empowerment Park	Sacramento Municipal Utility District/Park District
Local Hazard Mitigation Plan Update	Sac County Department of Water Resources
Property-based Improvement District formation	Sac County Economic Development

REWAA Community Participation

Broad Range of Community Groups:

- Arden Community Council
- Arden Manor Park District
- Breathe California Sacramento Region*
- California Council of the Blind
- Country Club Alliance of Neighborhoods*
- Encina Preparatory High School
- Fulton Avenue Association
- Fulton El Camino Park District
- Gateway Community Charter School
- Greater Arden Chamber of Commerce*
- La Familia Counseling Center*
- Mission Oaks Park District
- Mutual Assistance Network
- Sacramento Area Congregations Together*
- Sacramento Area Bicycle Advocates
- Sacramento County Bicycle Advisory Committee
- Sacramento County Department of Transportation*
- Sacramento County Disability Advisory Commission*
- Sacramento County Office of Economic Development
- Sacramento Metropolitan Air Quality Management District
- San Juan Unified School District
- WALKSacramento*
- United Cerebral Palsy Sacramento

** Denotes Community Advisory Committee member*

80+ participants during Discovery Workshop Public Meetings (August 3-6)

Online Survey (July 30-September 11)

Creative Student Engagement Activity in October! Working with school representatives to encourage youth participation.

Community feedback throughout process

We ARE a **diverse, family-friendly community** and value the **diversity**

Vibrant neighborhood with a **strong identity**

Improve accessibility for all modes, all ages and abilities

Opportunities **for local businesses and current residents** to reside and thrive

Safer and more comfortable public realm

Sustainable and equitable ideas and concepts that address long term sustainability

Feedback this week...

- We'd like to see greenery, landscaping, and comfortable street furniture
- We want community spaces to gather with activities for youth and families
- We support crossing improvements and traffic calming on neighborhood streets

Design Directives based on Community Input

Create comfortable, safe places to walk and bike



Create spaces for trees, shade, and landscaping



Design Directives based on Community Input

Create a sense of community identity



Create nodes of activity with cohesive connections



Design Workshop Summary

- Elements of the streets: Designing for comfort, safety, and experience
- Network of Community Serving Streets
- Neighborhood “spot treatments”
- Context appropriate redevelopment
- How it all comes together
 - Arden Way – Watt to Morse
 - Hurley and Fulton

Some interactive polling during the presentation – good discussion opportunity at the end!

Street Elements

Guiding Principles:

- Consider most vulnerable users first
- Think beyond ADA compliance and employ best practices universal design
- Safety, Comfort, and Experience
- Sidewalks, Bikeways, Green Infrastructure, Parking, Utilities



Sidewalks



Bikeways



Green Infrastructure



Parking

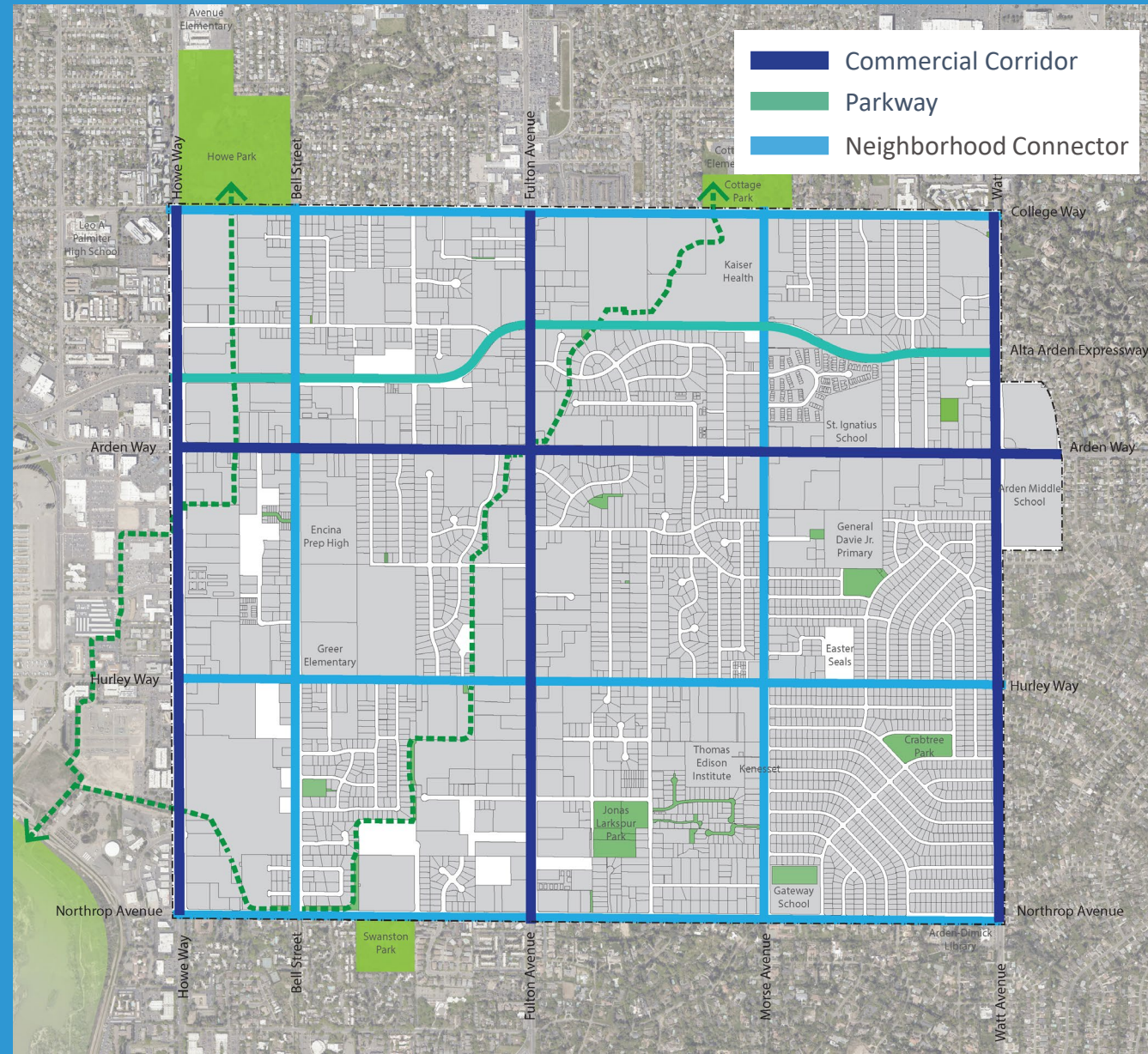


Utilities

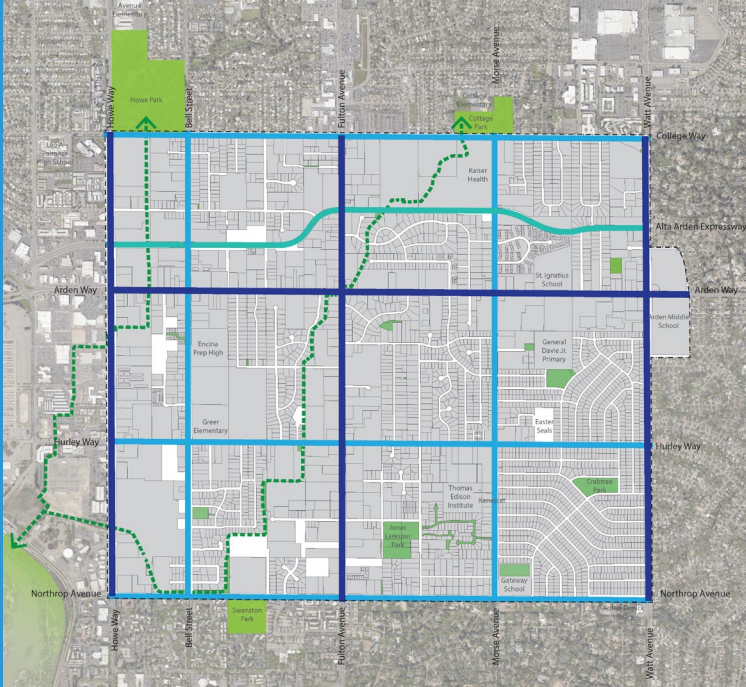


Create a Place-based Network of Streets

- People-first
- Network of streets that are walkable, bikeable and inviting
- Identify opportunities for co-benefits (green infrastructure, place-making, community identity)
- Work with existing assets
- Commercial Corridors
- Parkway
- Neighborhood Connectors



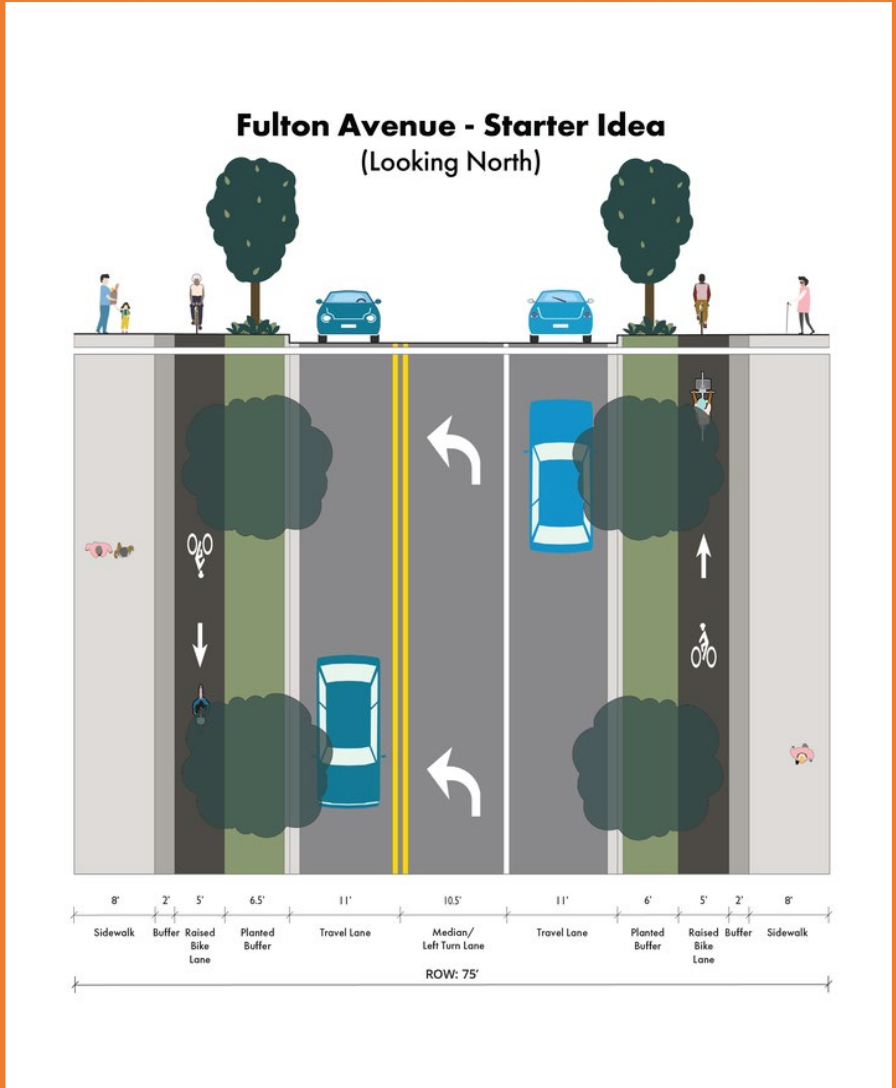
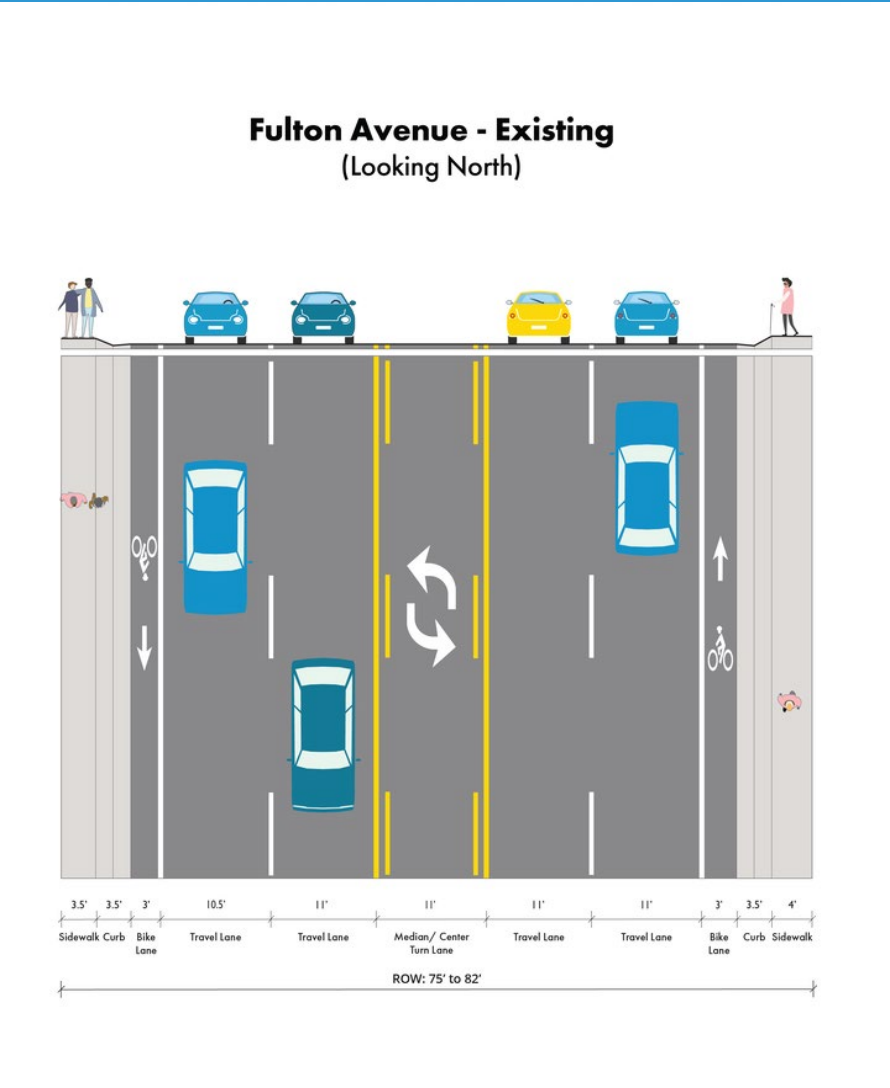
Commercial Corridors



Howe Avenue
Fulton Avenue
Arden Way
Watt Avenue



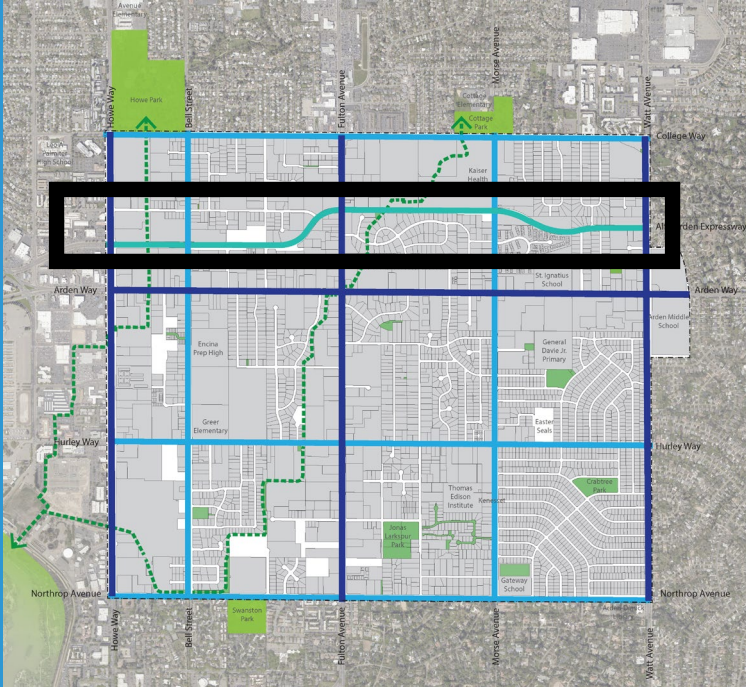
Commercial Corridor: Fulton Ave



Commercial Corridor: Fulton Ave



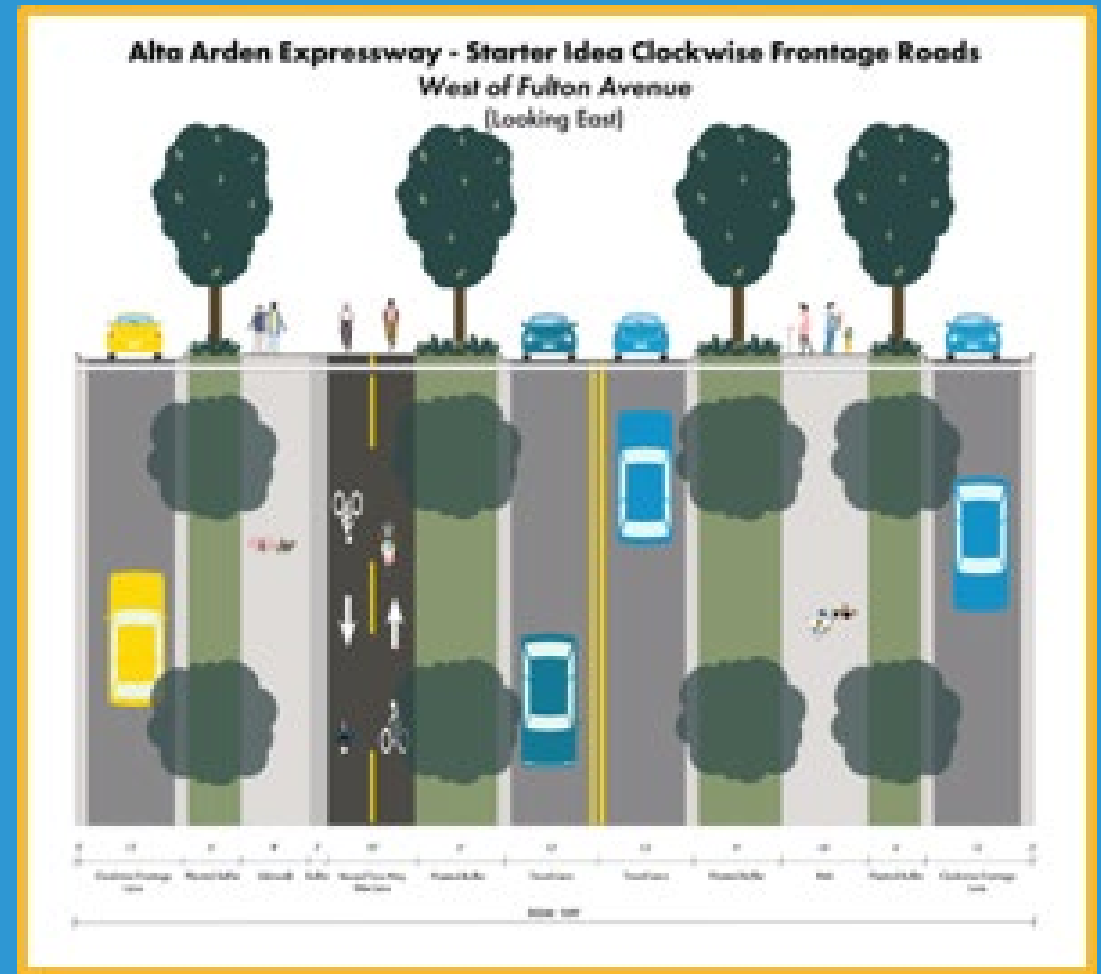
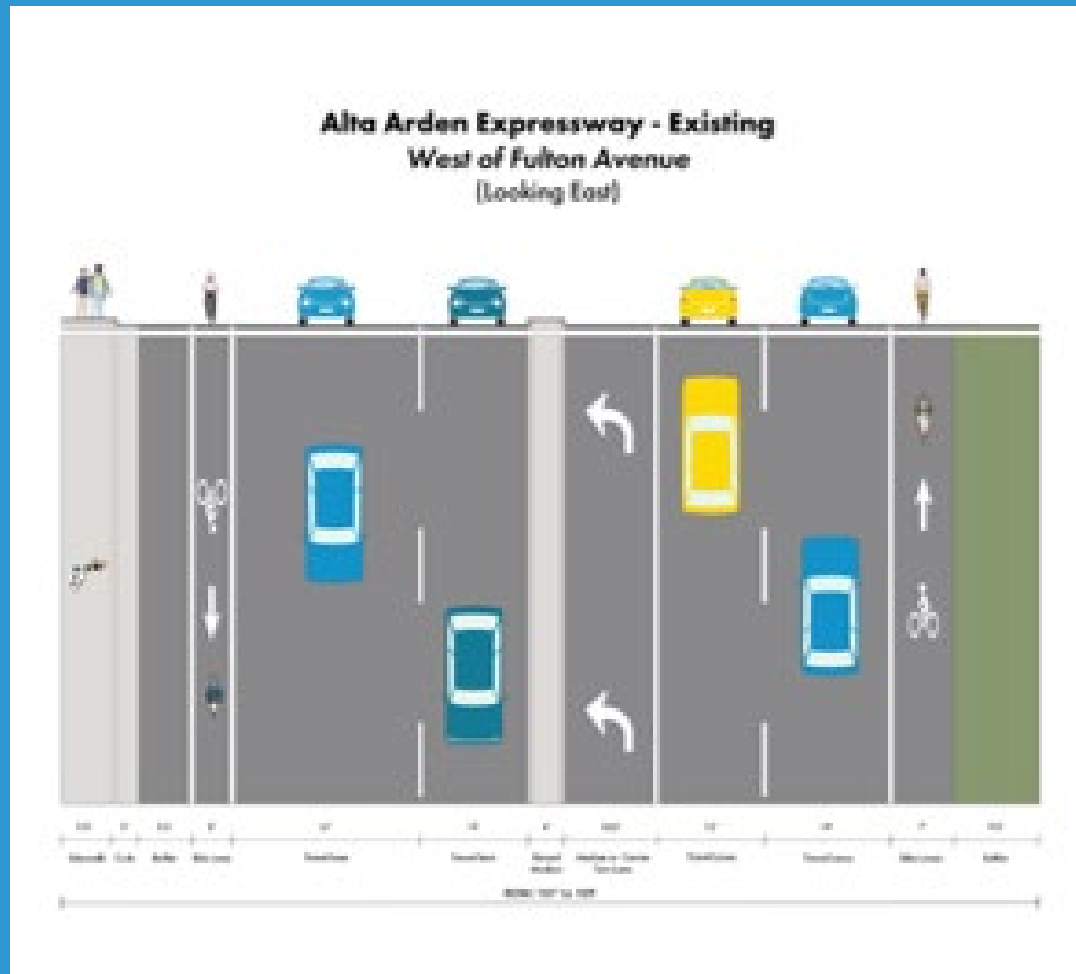
Parkway



Alta Arden Parkway



Parkway: Alta Arden Expressway



Alta Arden Parkway

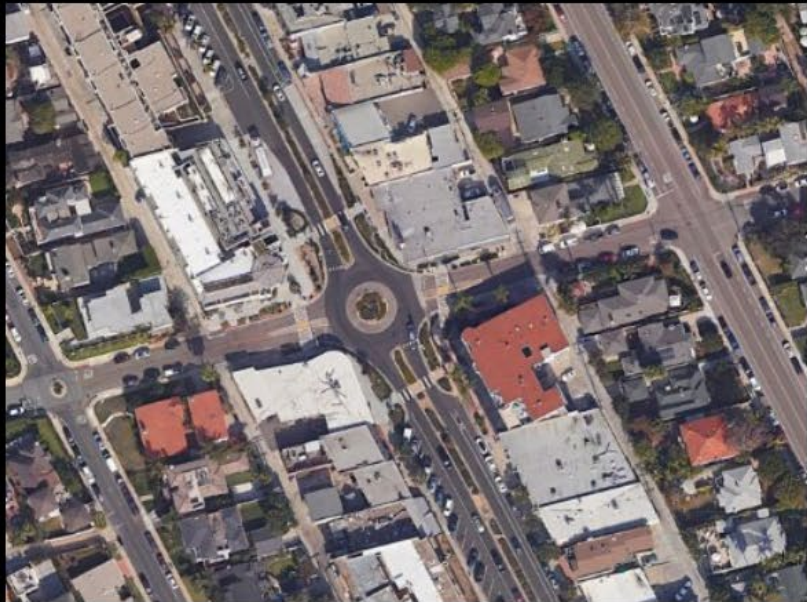




Roundabouts



before



after

La Jolla Boulevard San Diego, CA



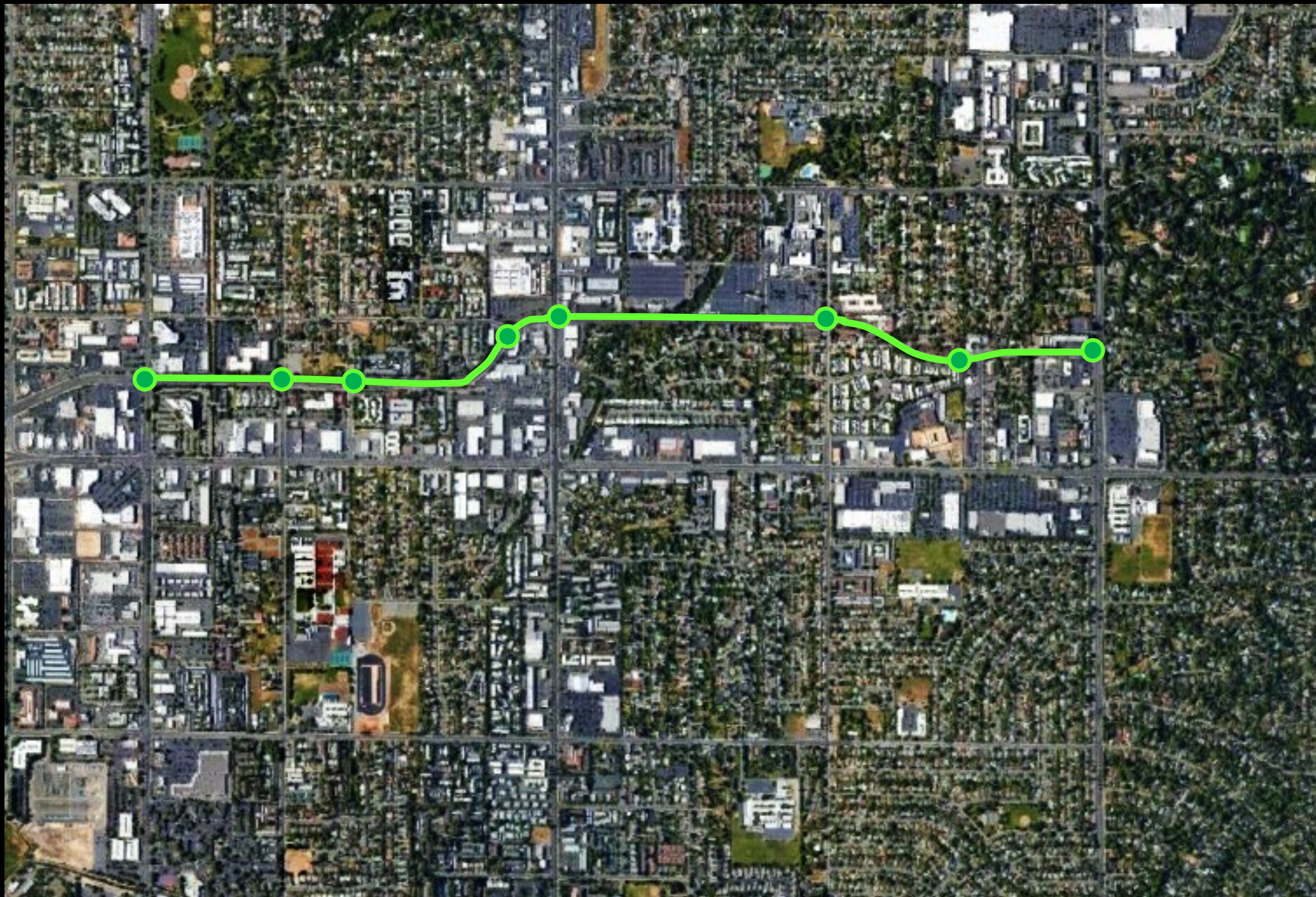
before



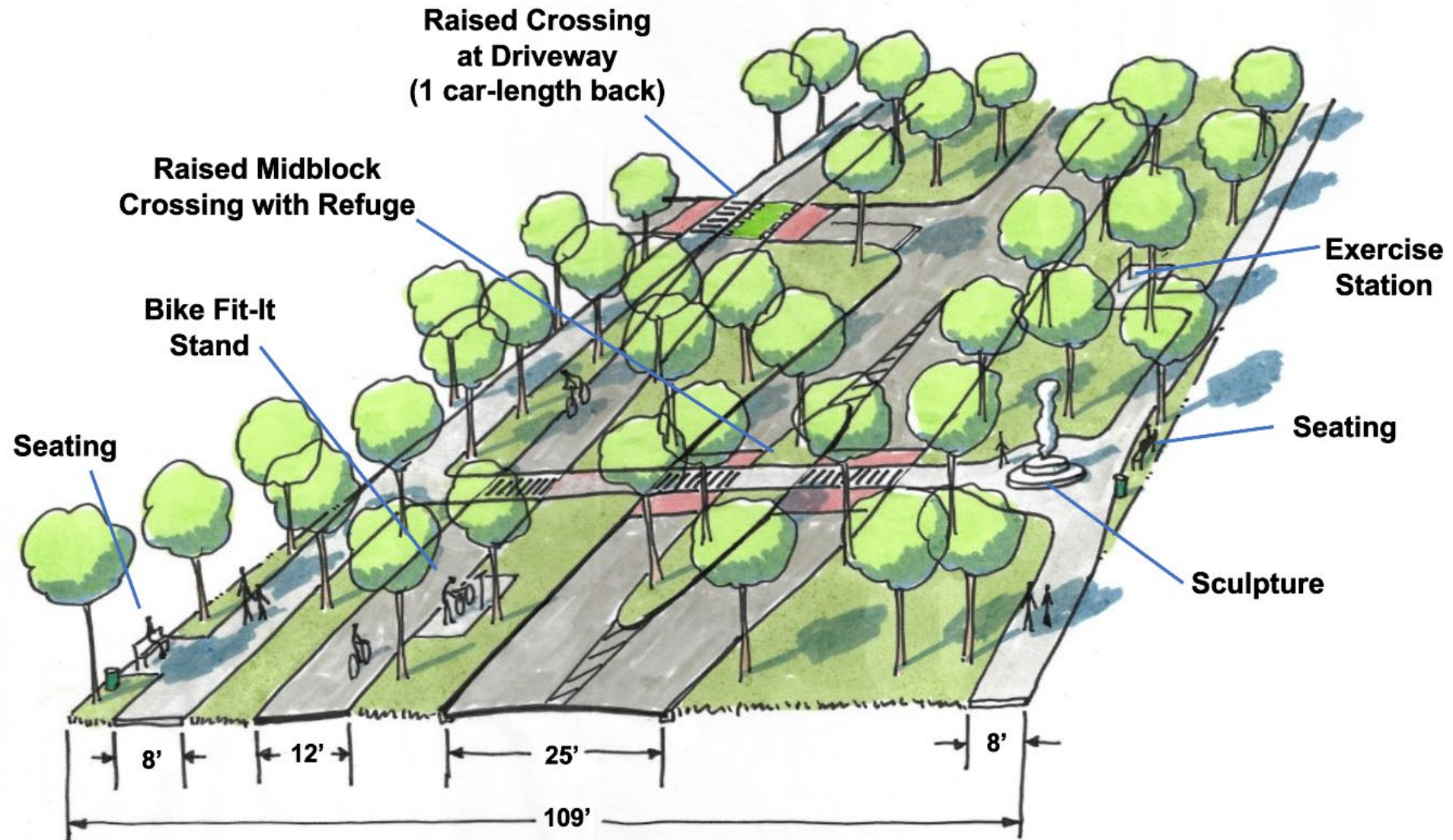
after



after



**Starter Idea for
Alta Arden Expressway:
Parkway & Linear Park**



**Starter Idea for Alta Arden Expressway:
Parkway & Linear Park**

4) Slow-in Slow-Out Geometry to keep speeds down

9) Ramps

Roundabouts Designed to Better Accommodate People with Vision Disabilities

5) 2 Car Lengths

6) Crossing Warning Edges

9) Ramps

8) Softscape next to sidewalks or, for hardscaped areas, a warning edge

1) As per the blue lines, make the following parts of the crossing straight, parallel and aligned:

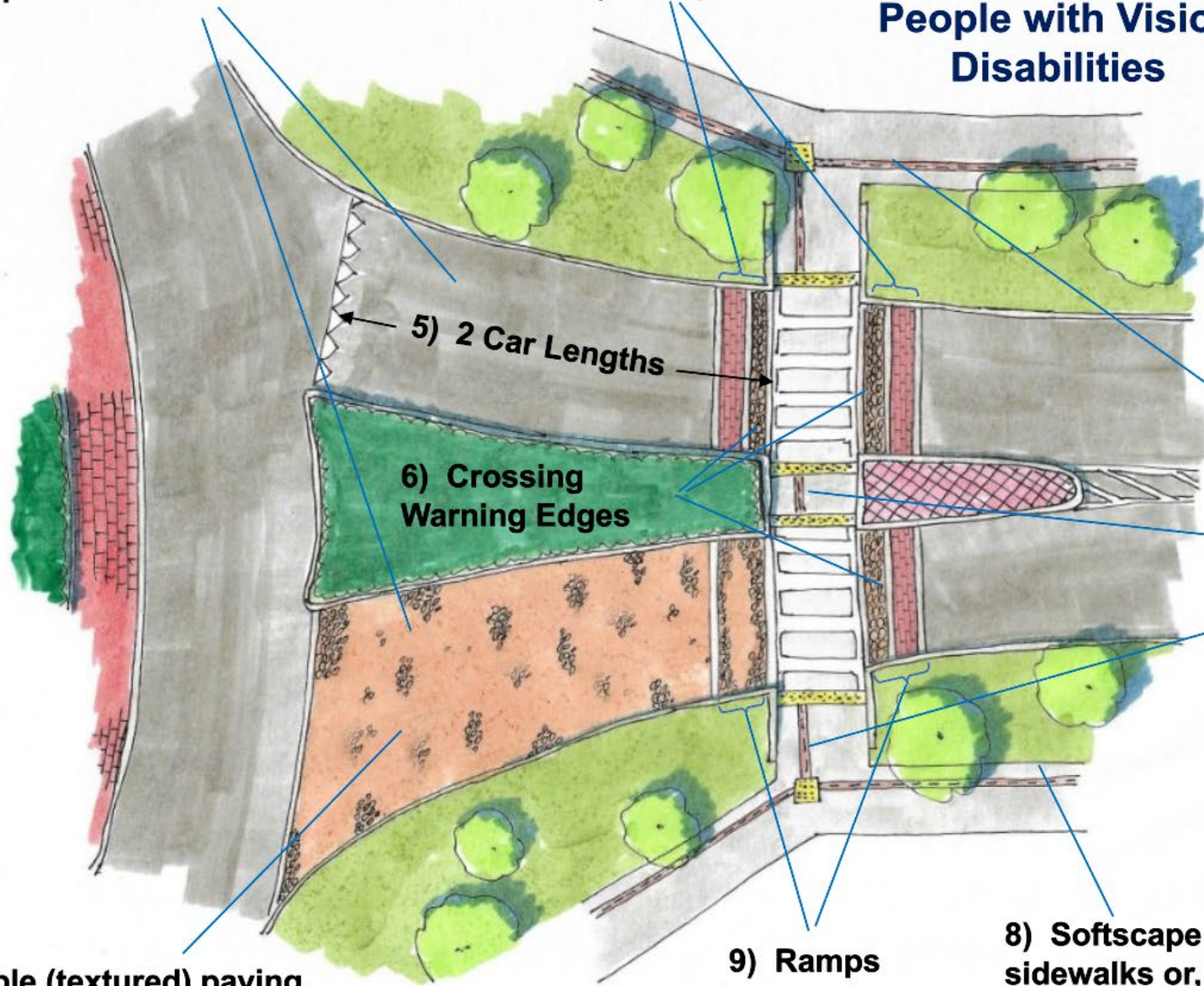
- a) the vertical curbs on pedestrian ramps;
- b) the vertical curbs on the splitter island's refuge;
- c) the directional indicators along the crossing; and
- d) the crosswalk's pavement markings.

2) As per the red lines, make the warning surfaces perpendicular to the crossing direction.

3) Directional indicators (with guidance along sidewalks too)

9) With raised crossing

7) Audible (textured) paving on the approach to the crossing from the roundabout



4) Slow-in Slow-Out Geometry to keep speeds down

9) Ramps

5) 2 Car Lengths

6) Crossing Warning Edges

Roundabouts Designed to Better Accommodate People with Vision Disabilities

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3) Directional indicators (with guidance along sidewalks too)

9) With raised crossing

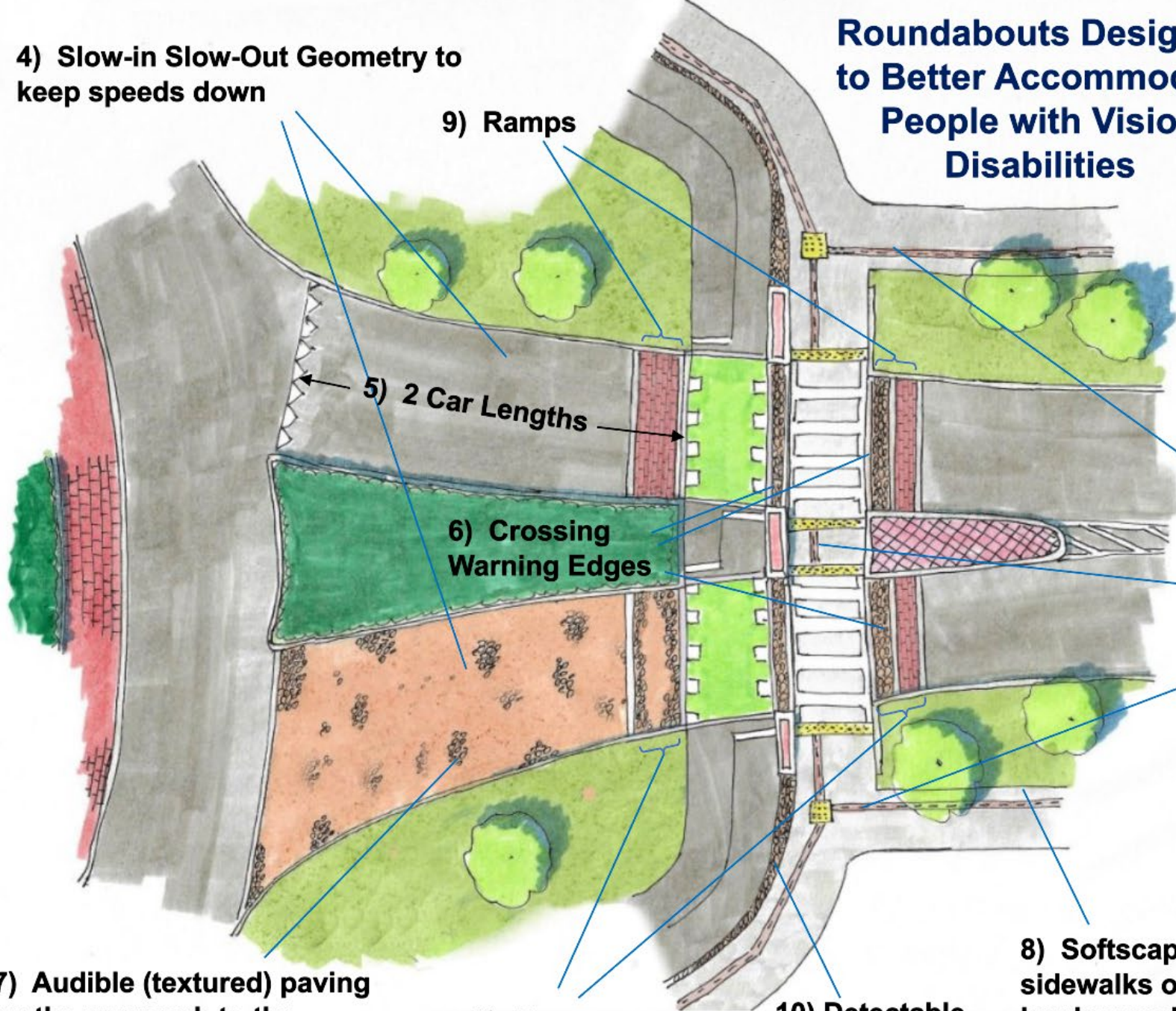
10) With separated bike lanes

7) Audible (textured) paving on the approach to the crossing from the roundabout

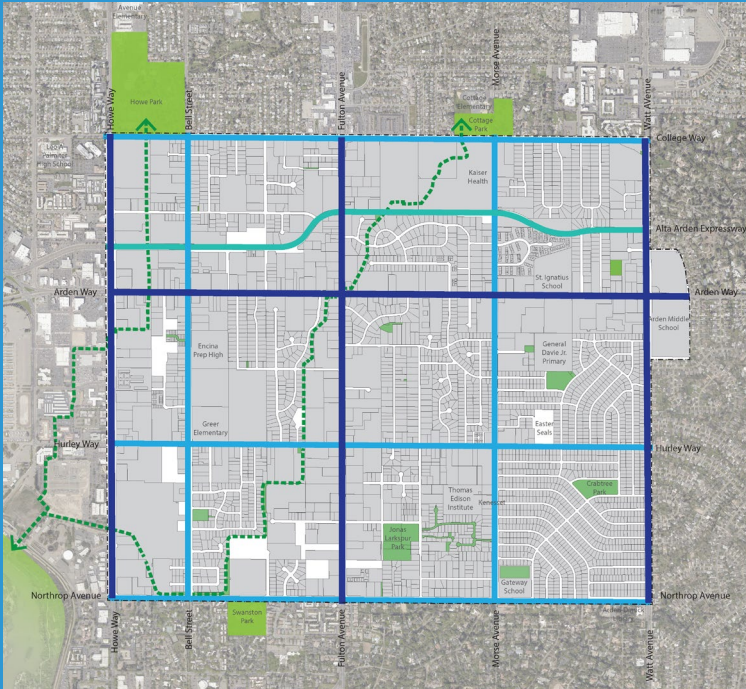
9) Ramps

10) Detectable Separator

8) Softscape next to sidewalks or, for hardscaped areas, a warning edge



Neighborhood Connectors

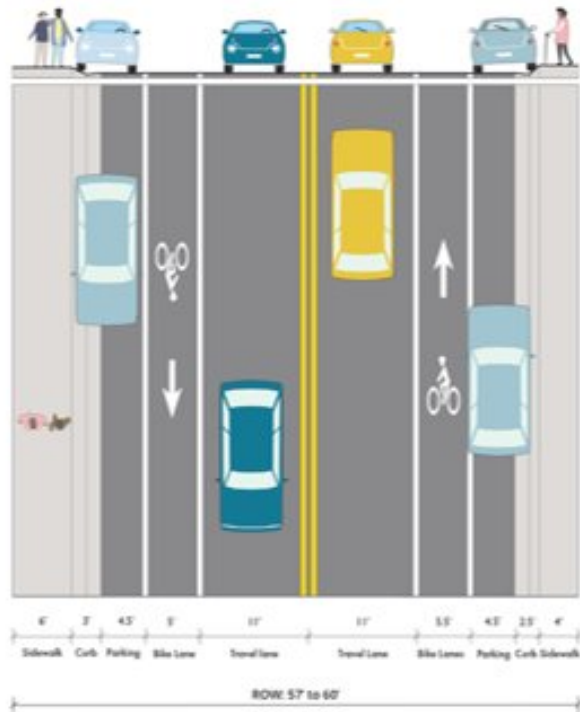


Cottage Way
Bell Street
Northrop Avenue
Hurley Way
Morse Avenue



Neighborhood Connector: Bell Street

Bell Street - Existing
(Looking North)



Bell Street - Starter Idea
(Looking North)



Neighborhood Connector: Bell Street



Spot Treatments

- High-visibility crosswalks
- Curb extensions
- Pedestrian refuge islands
- Raised crosswalks
- Rapid Rectangular Flashing Beacons
- Pedestrian-scale lighting
- Neighborhood traffic circles

High-Visibility Crosswalks



Why?

- Increases visibility of crosswalks for approaching vehicles
- Increases yielding

Where?

- Install to improve *any* crossing!

Example location

- At Bell Street and Hurley Way, near Greer Elementary and Encina High

Curb Extensions



Why?

- Reduces crossing distance
- Slows down turning vehicle speeds

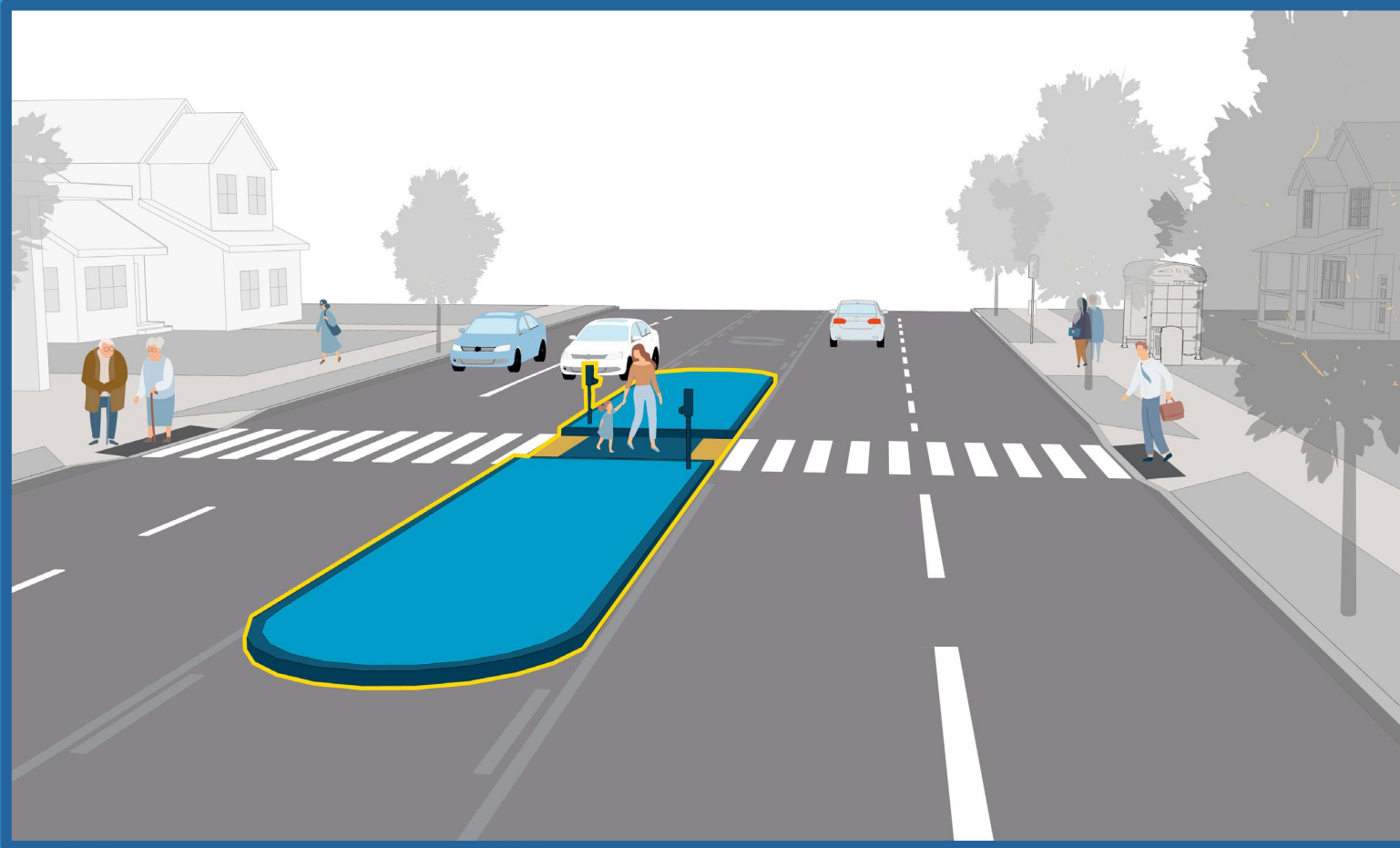
Where?

- Where neighborhood streets meet larger streets
- At mid-block crossings
- At intersections with on-street parking

Example location

- At Bell Street and Hurley Way, near Greer Elementary and Encina High (multiple treatments can be applied to same location!)

Pedestrian Refuge Islands



Why?

- Shortens crossing distance for pedestrians
- Slows turning vehicle speeds
- Increases visibility for pedestrians

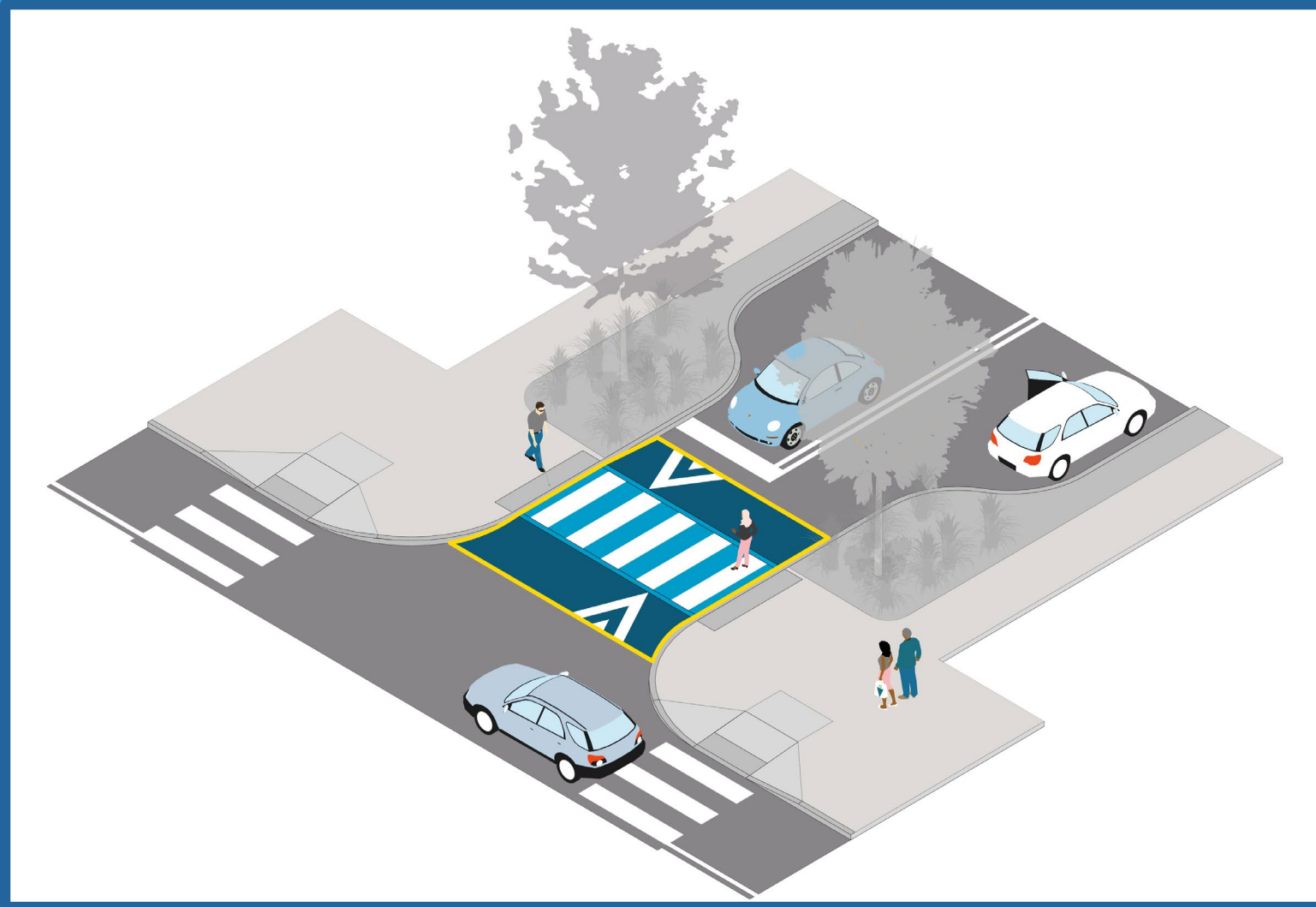
Where?

- Across multi-lane streets
- At intersections or mid-block crossings

Example location

- Across Watt Ave at Bodega Court

Raised Crosswalk



Why?

- Increases yielding
- Slows down vehicle speeds

Where?

- On local neighborhood streets, especially where they meet larger streets
- Mid-block or at intersections

Example location

- Across Northrop Ave at Dornajo Way to access Swanston Park

Rapid Rectangular Flashing Beacons



Why?

- Increases yielding
- Slows down vehicle speeds

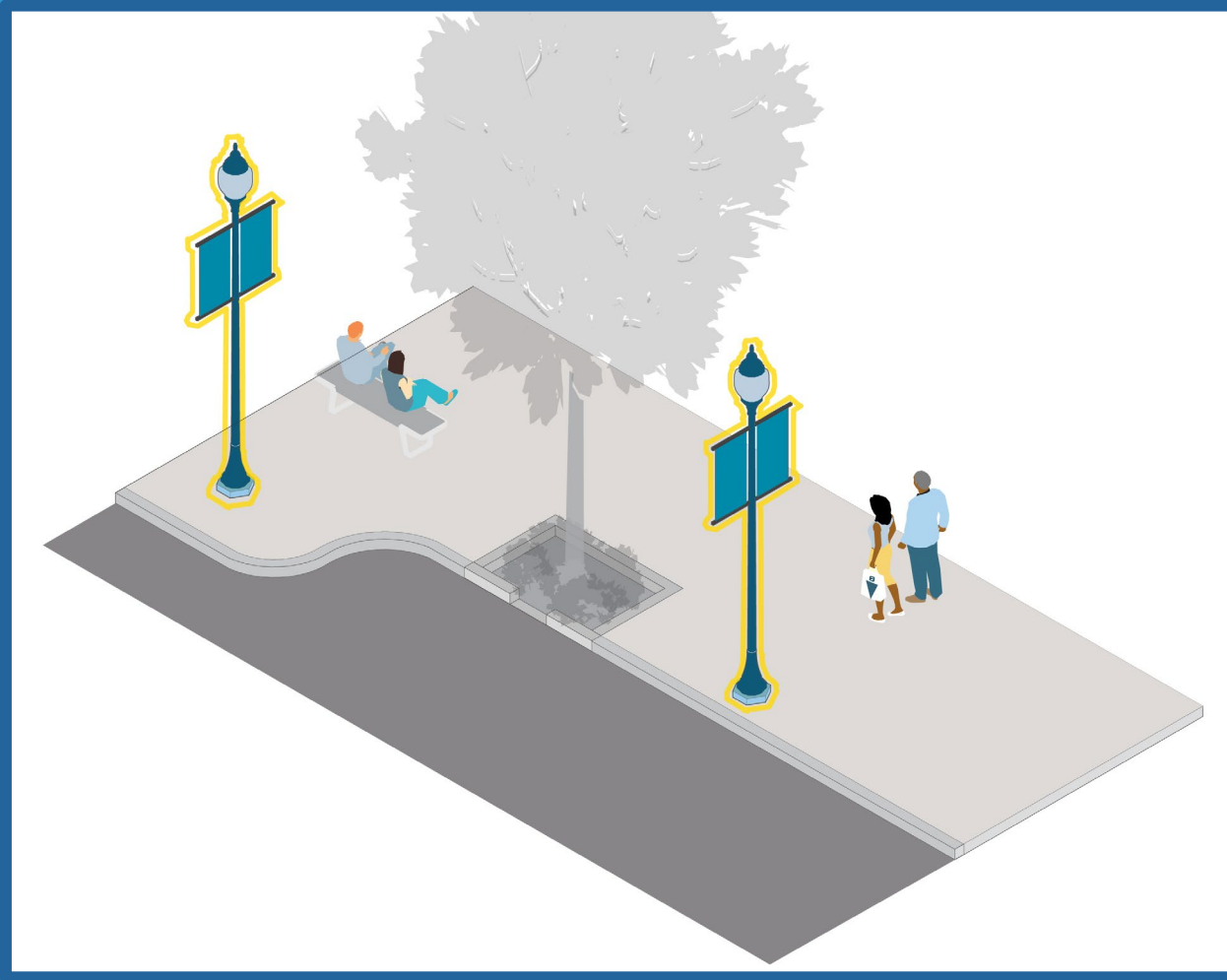
Where?

- At mid-block crossings on larger streets

Example location

- Midblock on Arden Way between Morse Ave and Watt Ave

Pedestrian-Scale Lighting



Why?

- Increases visibility of pedestrians
- Makes walking feel safer and more comfortable

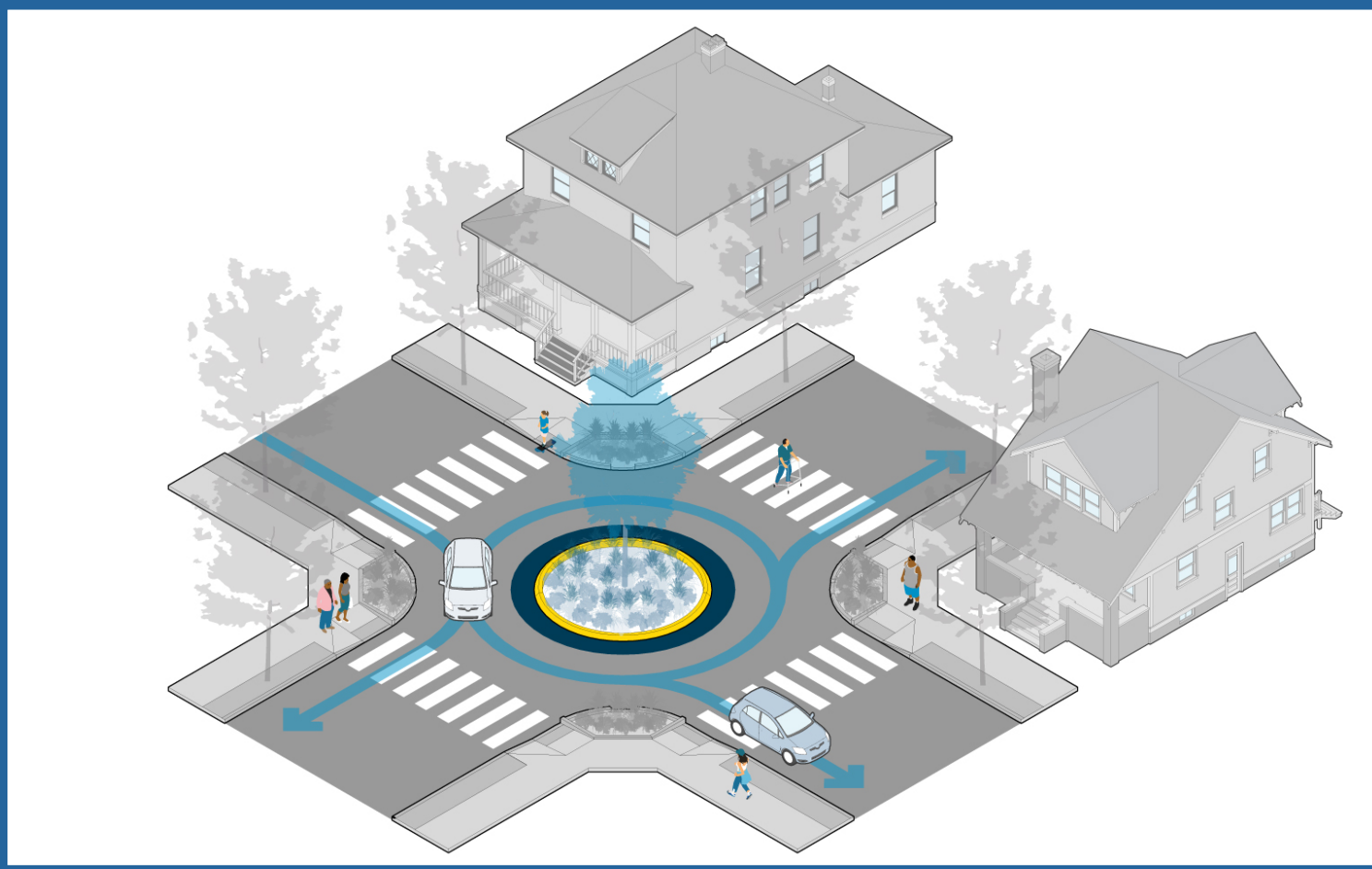
Where?

- Along streets with pedestrian activity
- At mid-block crossings

Example location

- Along Cottage Way adjacent to Cottage Park

Neighborhood Traffic Circles



Why?

- Lowers speeds at minor intersections

Where?

- On neighborhood streets that people often speed through
- At intersections without traffic lights or stop signs

Example location

- At Maison Way and Berkshire Way

West Arden Arcade: a 15-minute neighborhood



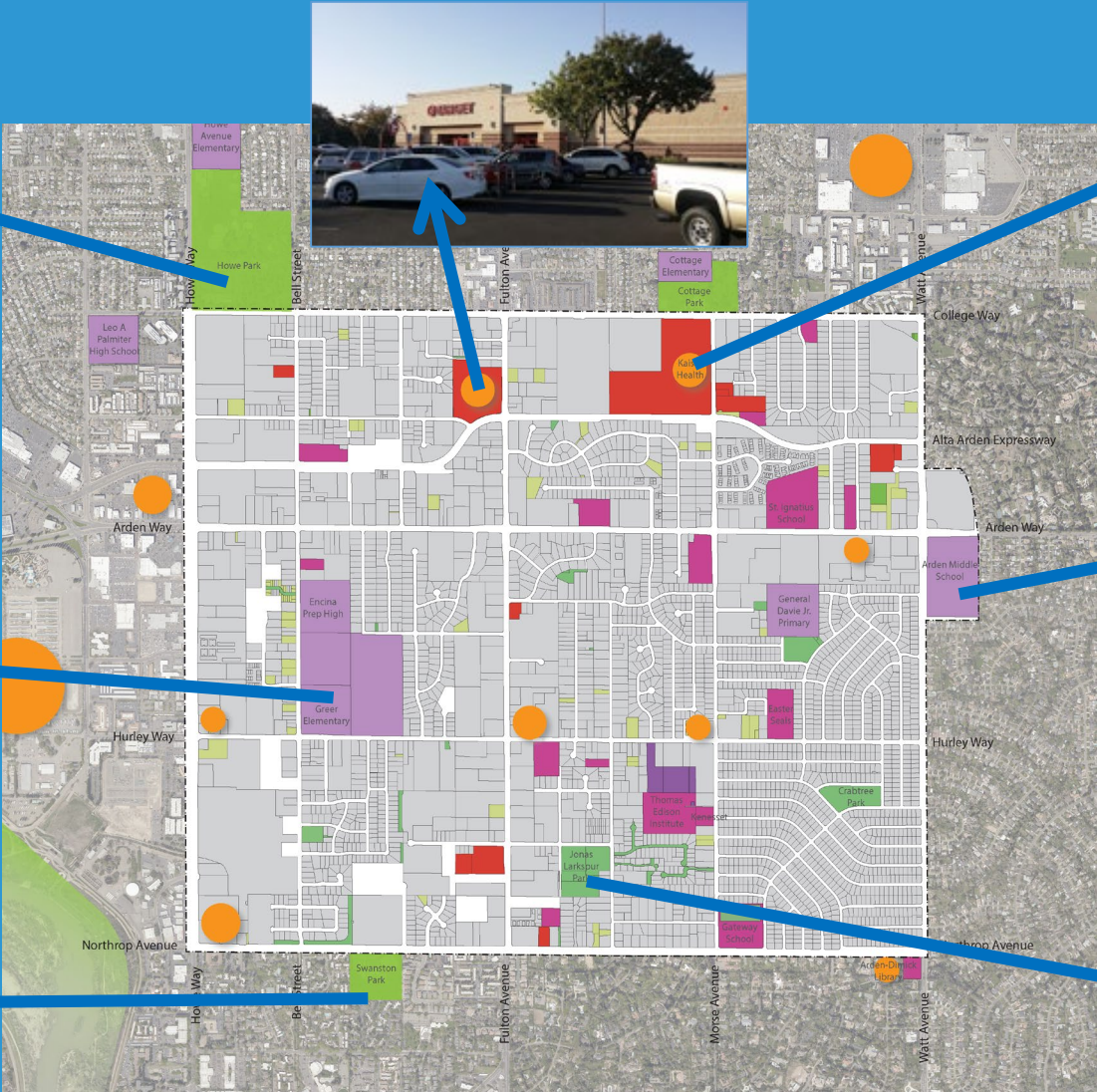
Howe Park



Greer Elementary



Swanston Park



Kaiser Permanente

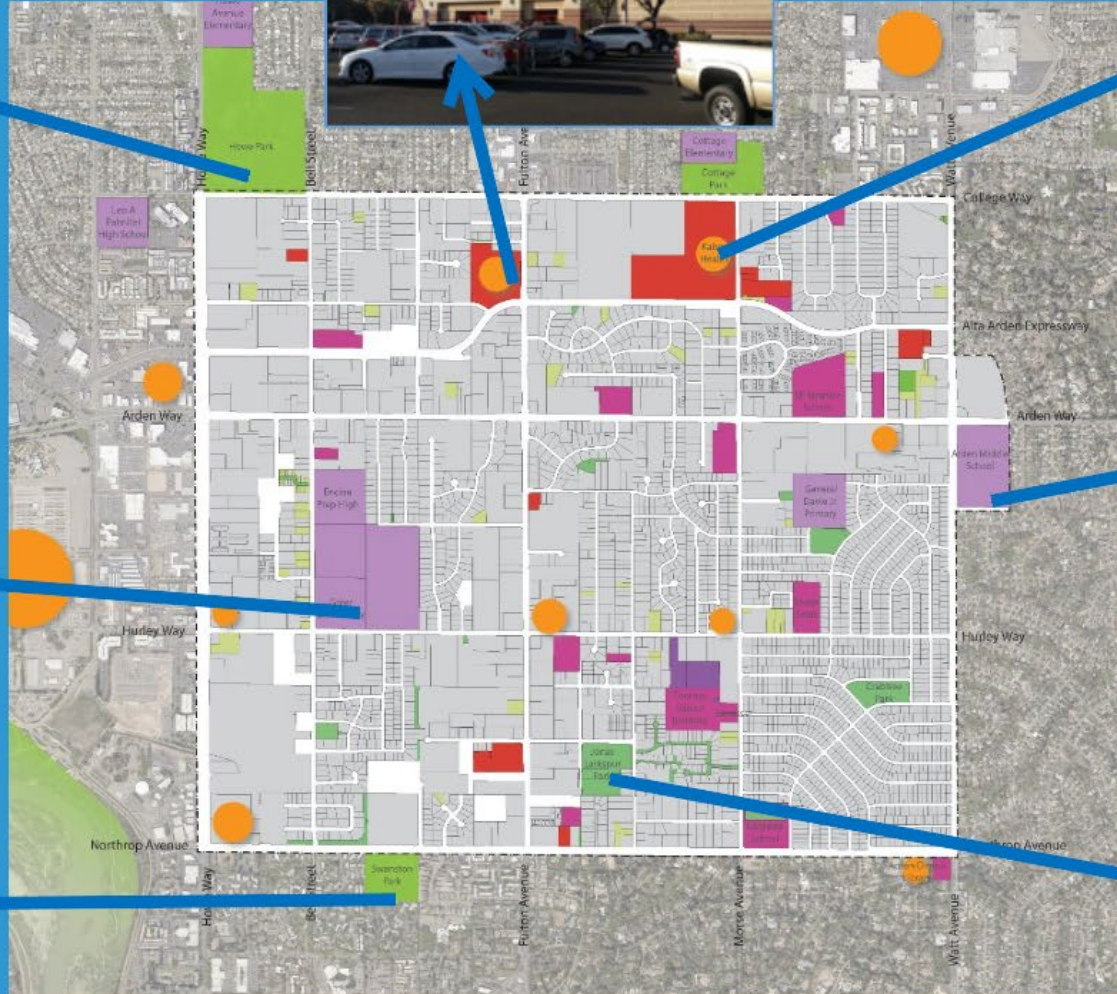


Arden Middle School

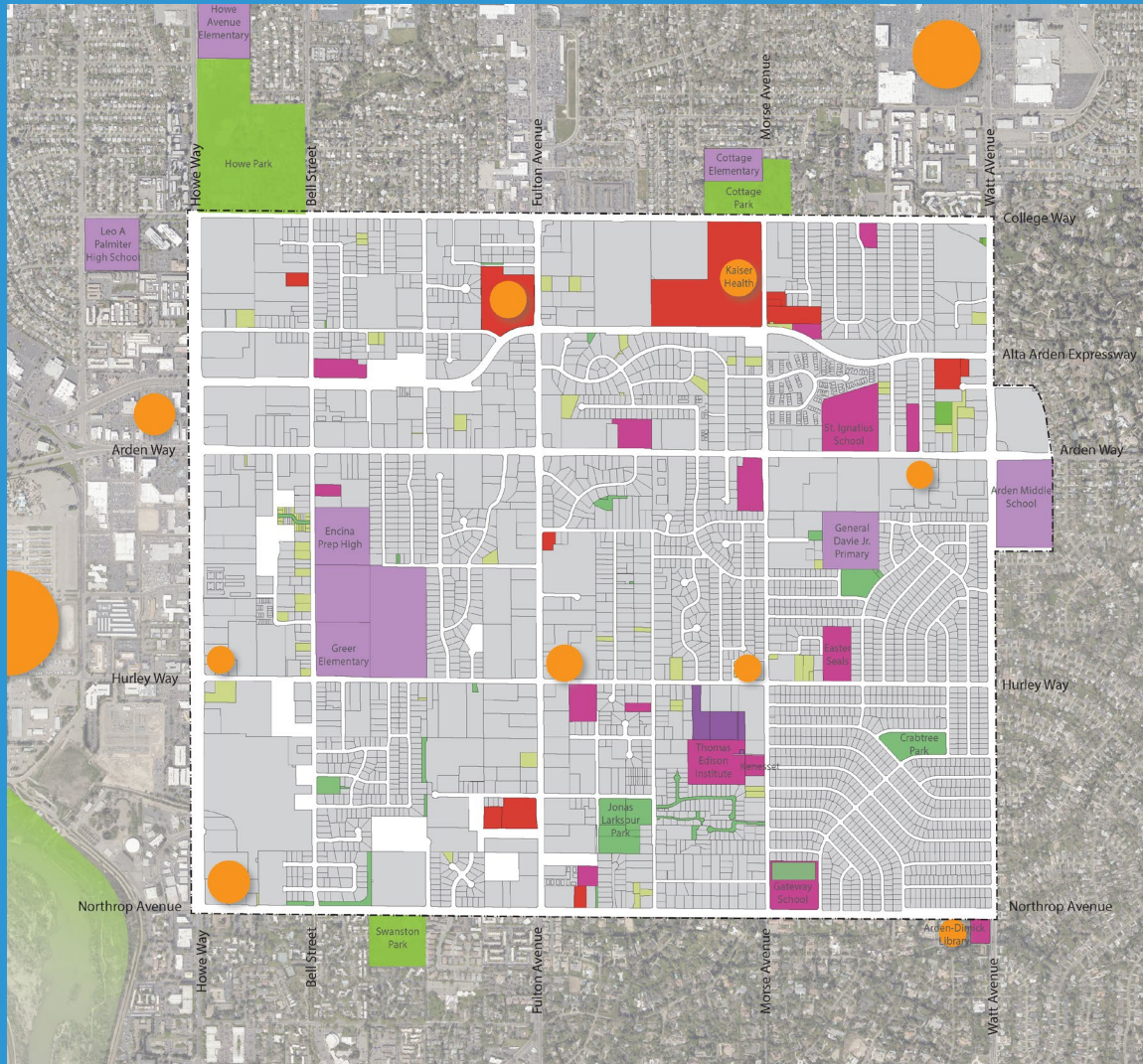


Jonas Larkspur Park

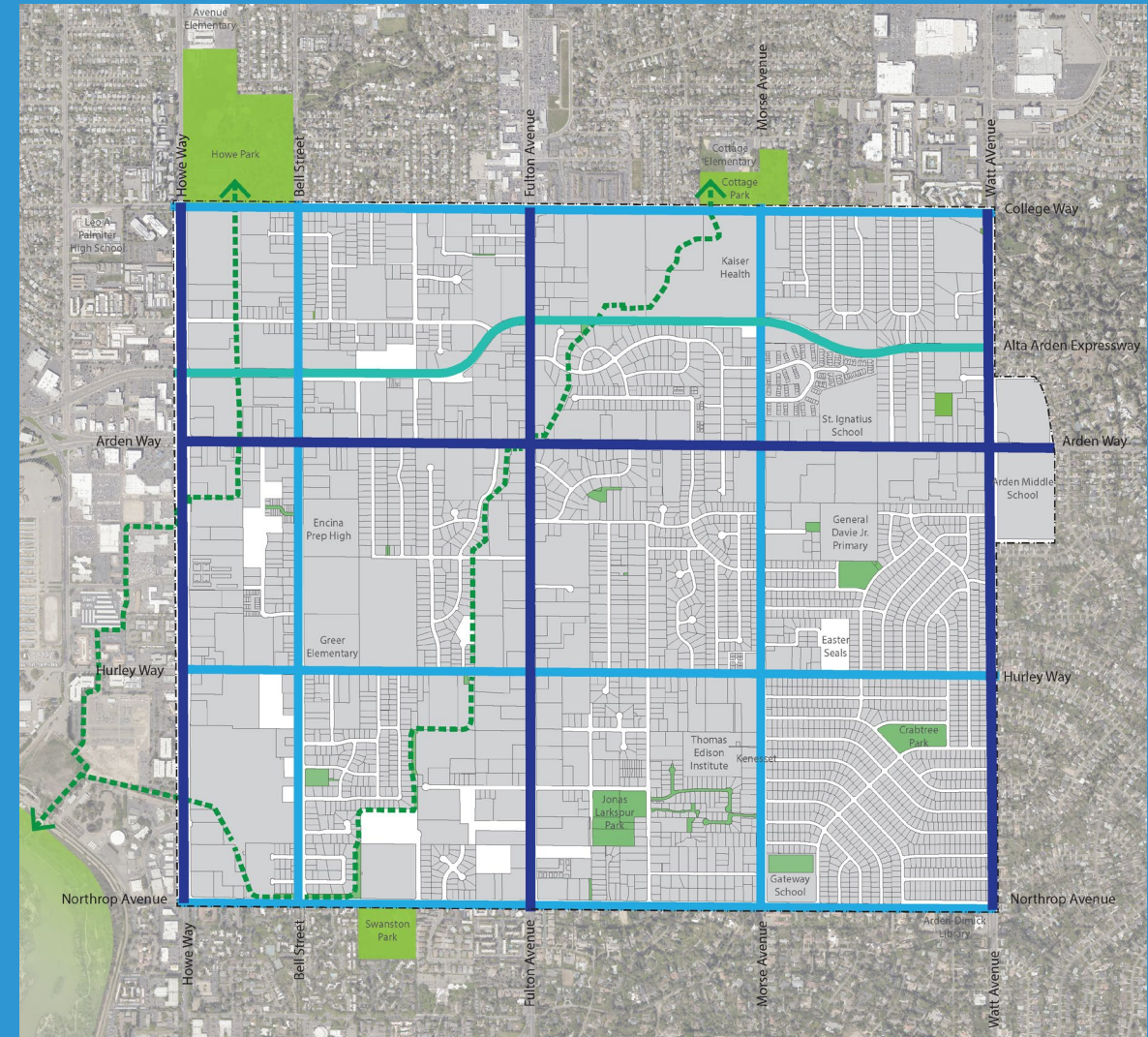
Howe Park



Layering community assets and street types



+



Nodes: Town Center

Node: Neighborhood Center

A satellite map of the University of North Carolina at Chapel Hill campus. The map shows a dense cluster of buildings, including the Student Union, Old American Bank Building, and various academic and administrative buildings. Numerous parking lots are visible, many of which are marked with blue location pins. The map also shows surrounding streets and green spaces.

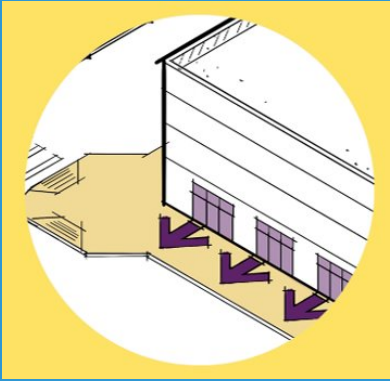
Key components need to work together



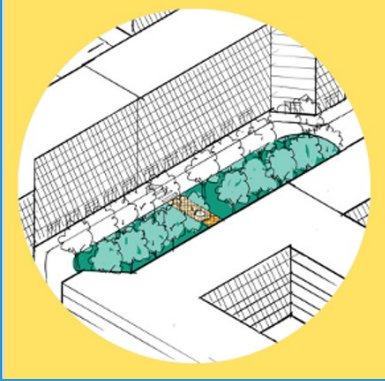
Building form and massing (facades, entrances, etc.) determine how active and well-used streets and sidewalks will be

- Active ground floor uses
- Building transition (no blank side wall)
- Activities engaging the street
- Varied roofline

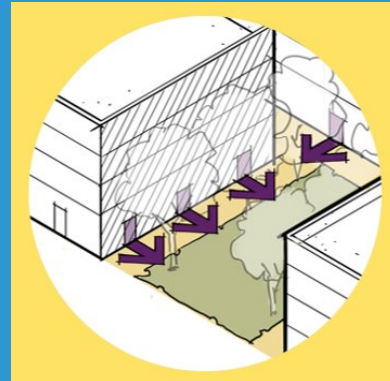
Design principles for built form



Orient building entrances towards sidewalks



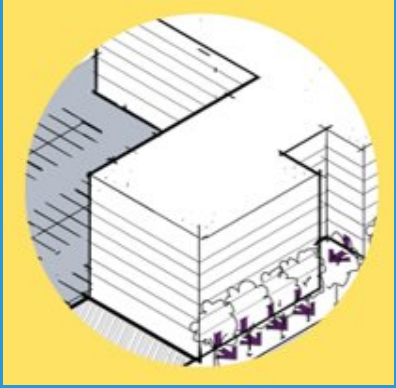
Create community spaces within large blocks



Shape buildings to add to the public realm



Screening parking and utilities



Screen parking
and services



Design principles



Street wall

Interesting facades
along sidewalk

Building entrance
at corner

Parking lot screened

Placemaking: Lighting, Signage, Public Art



Placemaking: Flexible Use of Space



Pop-up restaurants



Food trucks



Farmers Markets



Kiosks



Parklets

Creating community spaces

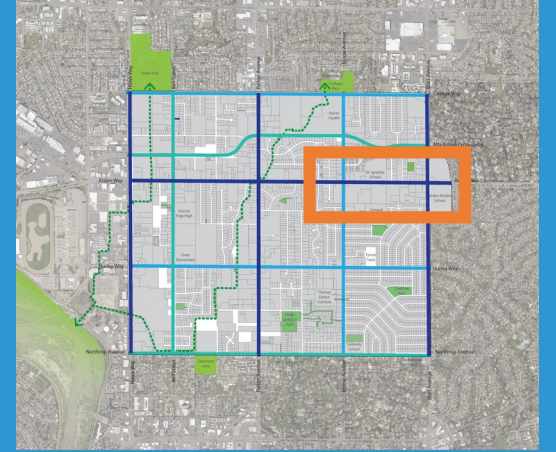


Community gardens

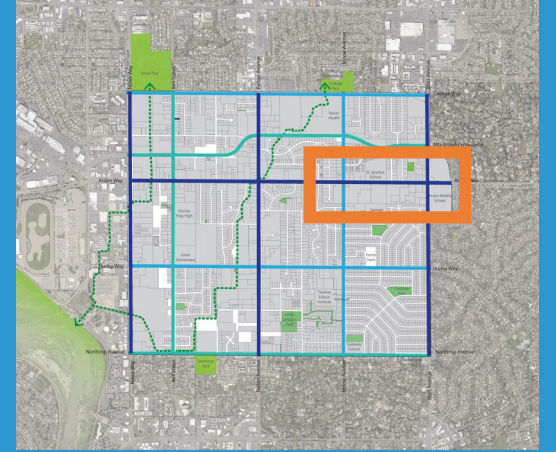


Town Center node: Arden Way, Morse to Watt

Arden Way (Morse to Watt): existing condition

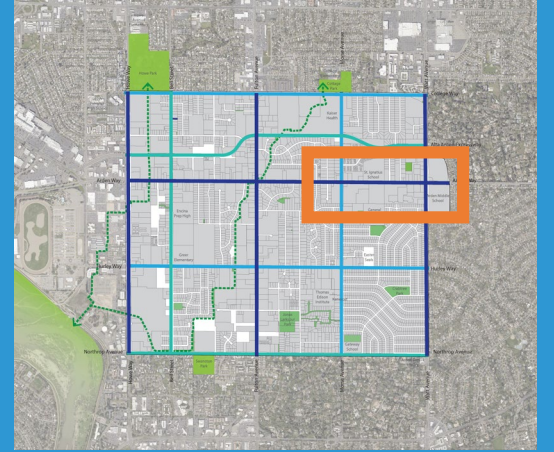


Arden Way (Morse to Watt): existing condition



View looking north-west

Town Center node: Arden Way (Morse to Watt)



View looking north-west

Town Center node: Arden Way (Morse to Watt)



Transportation Improvements

Separated bikeway, sidewalk, and access lane on Arden Way for better access

Protected crosswalk, pedestrian and bike facilities improve safety

View looking north-west

Town Center node: Arden Way (Morse to Watt)

Land use and Built Form

New mixed-use infill with small and medium footprint buildings

New secondary "addresses" in block interiors

New public space, trees



View looking north-west

Town Center node: Arden Way (Morse to Watt)



View on Arden Way looking east

Town Center node: Arden Way (Morse to Watt)



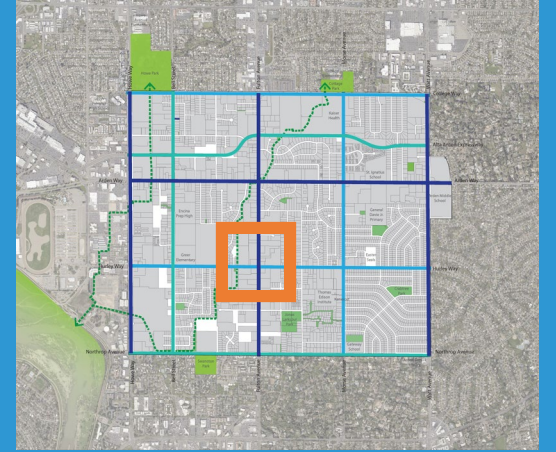
View adjacent to Arden Way looking east

Neighborhood node: Fulton and Hurley Streets

Fulton and Hurley Node: Existing Condition



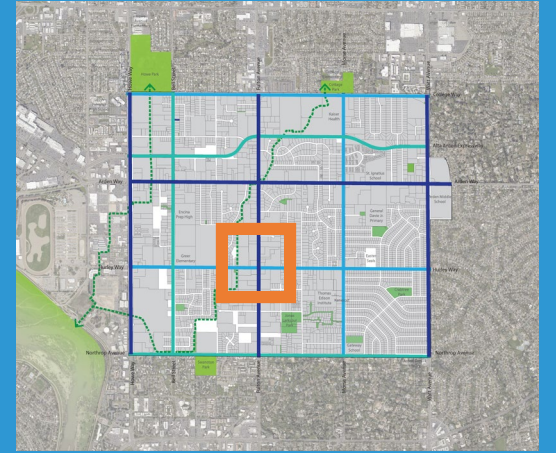
View from Hurley looking north-east



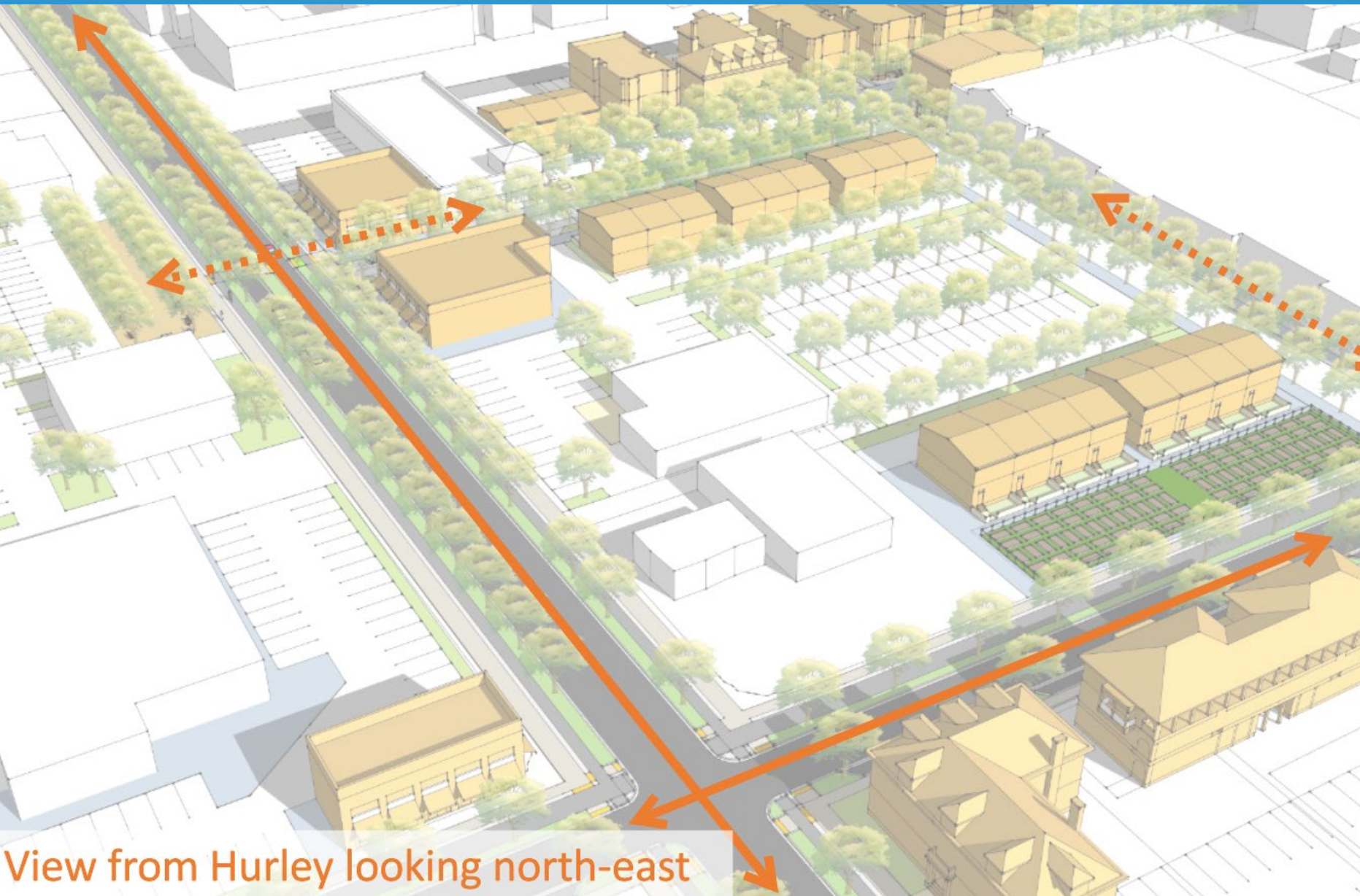
Neighborhood node: Fulton and Hurley Streets



View from Hurley looking north-east



Neighborhood node: Fulton and Hurley Streets



View from Hurley looking north-east

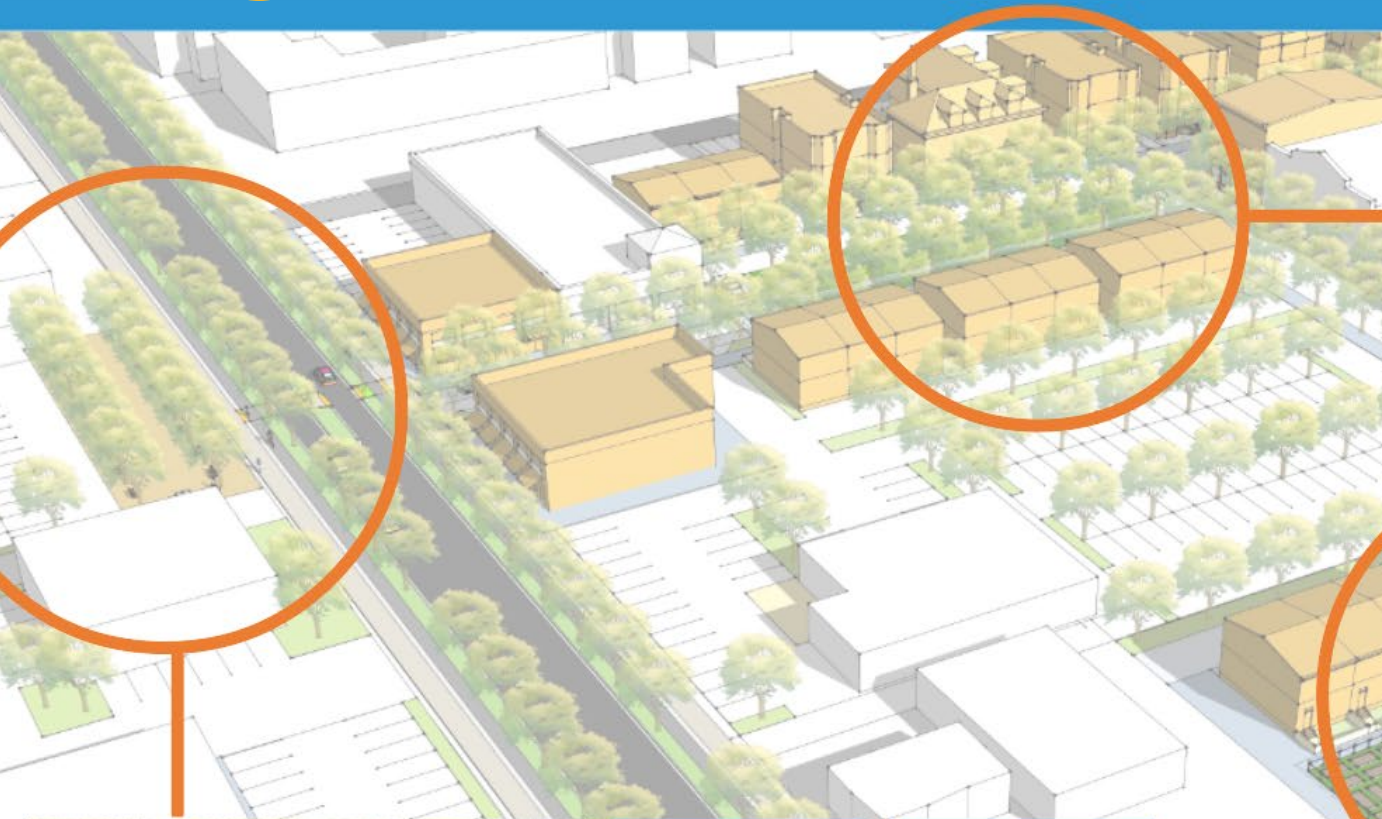
Transportation

New pedestrian connections – protected crosswalks

Separated bikeway and sidewalk

Trees, landscaping

Neighborhood node: Fulton and Hurley Streets



Neighborhood node: Fulton and Hurley Streets



View looking north on Fulton

Neighborhood node: Fulton and Hurley Streets



View from Fulton looking east

Neighborhood node: Fulton and Hurley Streets



View from Fulton looking east

Discussion

Thank you!

Re-Envision
WEST ARDEN ARCADE

project website: www.bit.ly/WestArdenArcade