WEST ARDEN ARCADE

Design Workshop Opening Presentation October 5th – October 8th, 2020



Agenda

Project Overview & Update 20 min **Small Group Activity #1 Introduction** 8 min **Small Group Discussion #1** 35 min **Small Group Activity #2 Introduction 10** min **Small Group Discussion #2** 35 min Final Q&A **15** min





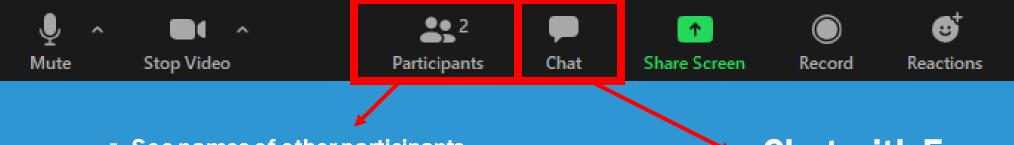
Virtual Housekeeping!





Find the Chat and Participants Windows

Click on the following icons in your menu bar. Additional windows will appear with a list of Participants and Chat.



- See names of other participants
- This is where you can "Raise Your Hand"

Chat with Everyone on the call, or just the Host





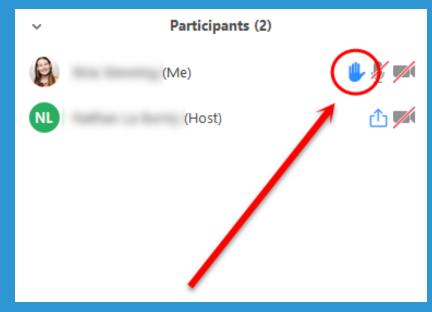
Leave

Muted Upon Entry

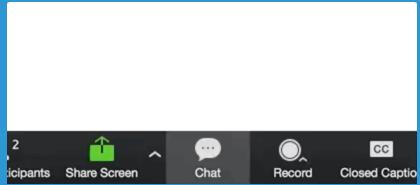
Everyone is muted upon entry.

✓ Please use the Chat feature or Raise Your Hand if you have a question. When called on, lower your hand and unmute yourself!





What you'll see when your hand is raised

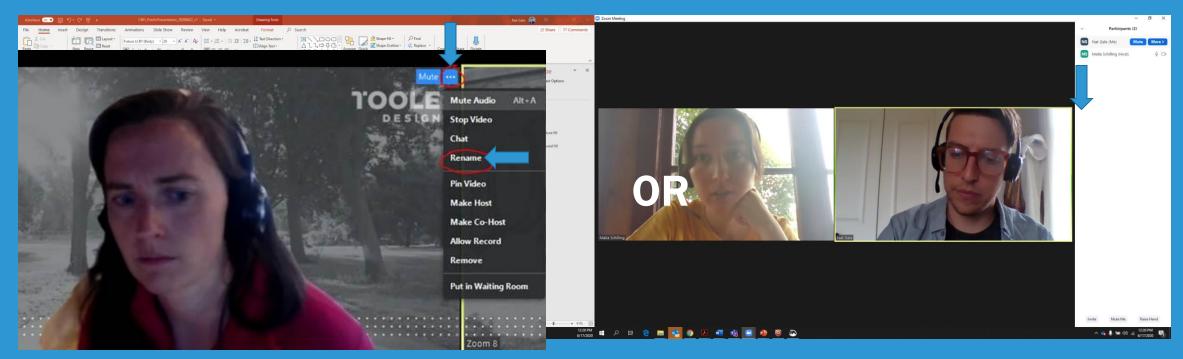


Click the speech bubble to open the chat





Please Rename Yourself, if needed



Click on the additional options in your video

Click "more" and then "rename" in the participants window





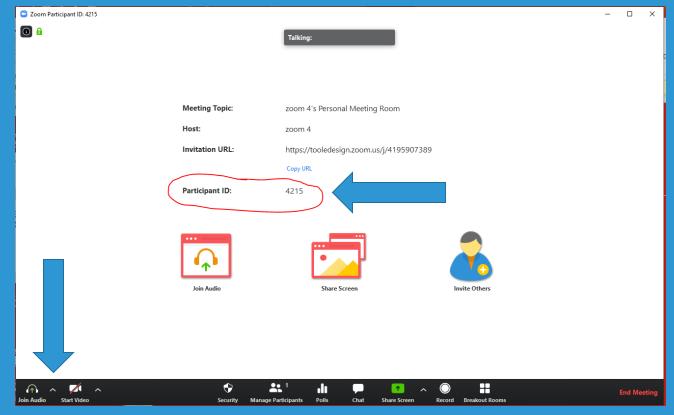
Please Link your Audio

If you're listening in by phone, please link your phone to your computer.

Find your Participant ID on your home screen. If screenshare has started, you can find this in the audio settings.

Once you have your Participant ID, press #Participant ID#

In this example, you'd press: # 4 2 1 5 #







This call is being recorded!





Re-Envision WEST ARDEN ARCADE





Project Overview

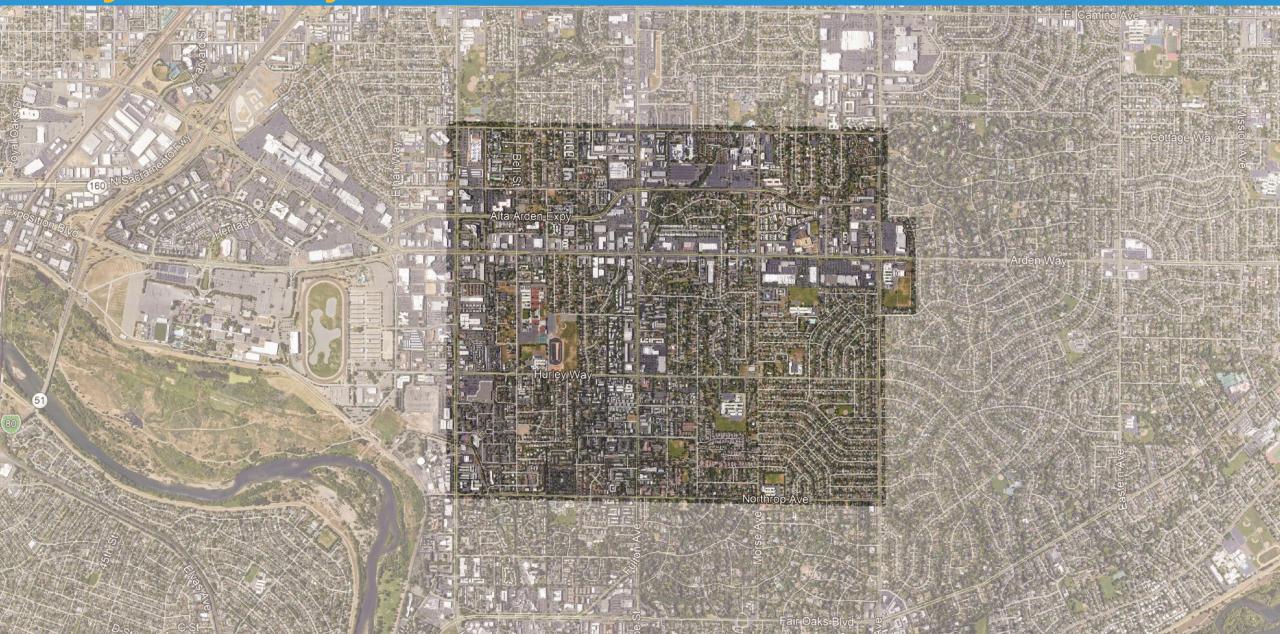
The Re-Envision West Arden Arcade Project is a 16-month planning process funded through the Caltrans Sustainable Communities Grant Program. The goal is to develop an actionable plan that...

- Provides comfortable and connected facilities for all users
- Balances multimodal operations through innovative design
- Promotes a culture of safety for all modes of transportation
- Increases economic opportunities for local businesses
- Address sustainability and equity through providing transportation options





Project Study Area



Project Schedule

Spring 2020 Summer 2020 Fall/Winter 2020 Winter/Spring 2021 We are here Project launch Design Charrette Discovery Charrette **Review and** adopt final plan August 2020 October 5-8, 2020 Research and analysis On-going On-going community community engagement engagement **Design refinements** On-going design discovery Draft plan

Design Workshop Schedule - Public Sessions

Monday Oct 5th

5:00 - 7:00 PM
Opening
Presentation
& Discussion

We are here Tuesday, Wednesday, Thursday

Planning and design work

Thursday Oct 8th

5:00 - 7:00 PM

Closing Presentation & Discussion

project website: www.bit.ly/WestArdenArcade





Related County Initiatives

Initiative	Lead Department
County Housing Element (6th cycle, FY2021-2029)	Sac County Planning & Environmental Review (PER)
Communitywide Climate Action Plan	Sac County Planning & Environmental Review (PER)
Environmental Justice Element (adopted 2019, currently in implementation)	Sac County Planning & Environmental Review (PER)
Re-Envision West Arden Arcade Complete Streets Project	Sac County Planning & Environmental Review (PER)
Arden Way Phase 1 Capital Improvements	Sac County Department of Transportation (DOT)
Arden Way Master Plan	Sac County Department of Transportation (DOT)
County Active Transportation Plan	Sac County Department of Transportation (DOT)
Empowerment Park	Sacramento Municipal Utility District/Park District
Local Hazard Mitigation Plan Update	Sac County Department of Water Resources
Property-based Improvement District formation	Sac County Economic Development





REWAA Community Participation

Broad Range of Community Groups:

- Arden Community Council
- Arden Manor Park District
- Breathe California Sacramento Region*
- California Council of the Blind
- Country Club Alliance of Neighborhoods*
- Encina Preparatory High School
- Fulton Avenue Association
- Fulton El Camino Park District
- Gateway Community Charter School
- Greater Arden Chamber of Commerce*
- La Familia Counseling Center*
- Mission Oaks Park District
- * Denotes Community Advisory Committee member

- Mutual Assistance Network
- Sacramento Area Congregations Together*
- Sacramento Area Bicycle Advocates
- Sacramento County Bicycle Advisory Committee
- Sacramento County Department of Transportation*
- Sacramento County Disability Advisory Commission*
- Sacramento County Office of Economic Development
- Sacramento Metropolitan Air Quality Management District
- San Juan Unified School District
- WALKSacramento*
- United Cerebral Palsy Sacramento

80+ participants during Discovery Workshop Public Meetings (August 3-6)

Online Survey (July 30-September 11)

Creative Student Engagement Activity in October! Working with school representatives to encourage youth participation.





What we heard at the discovery workshop....

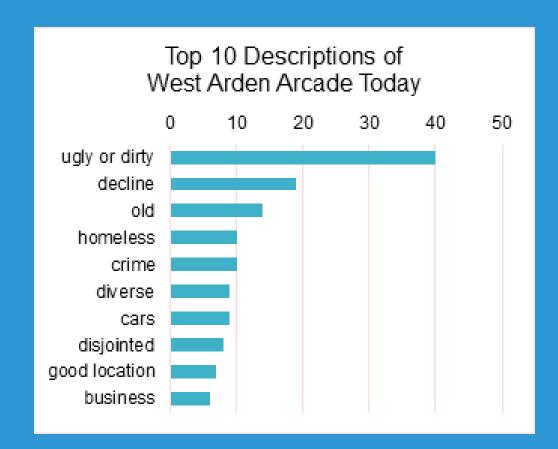
- We value a diverse, family-friendly, healthy community
- We want to create a vibrant neighborhood with a strong identity
- We want to improve accessibility for people walking, biking and taking transit
- We want to see local businesses thrive, attractive destinations, and people-scaled amenities

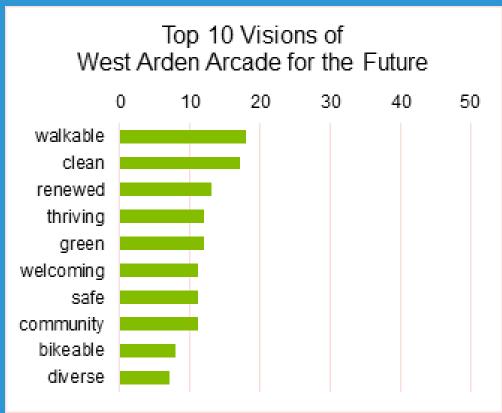




Online Survey

Open July 30 - Sept 11, 77 completed responses (~200 initiated surveys)

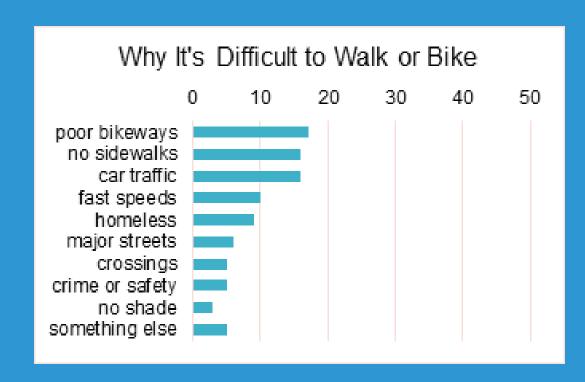




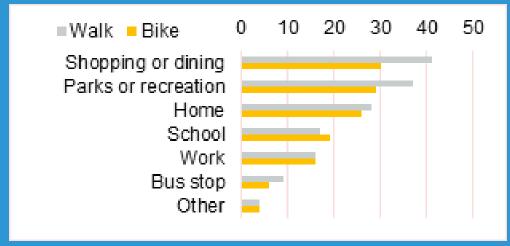




Walking and biking in West Arden Arcade



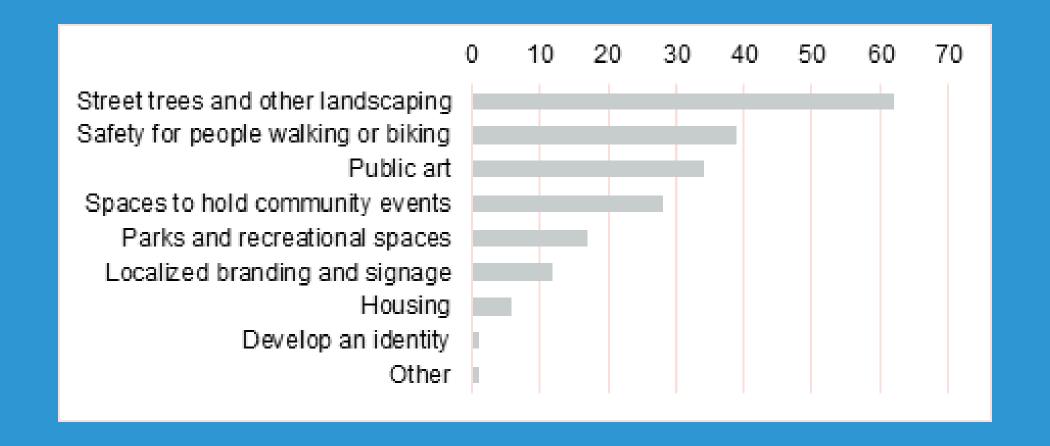
Desired walking and biking destinations







What streetscape elements do people want?

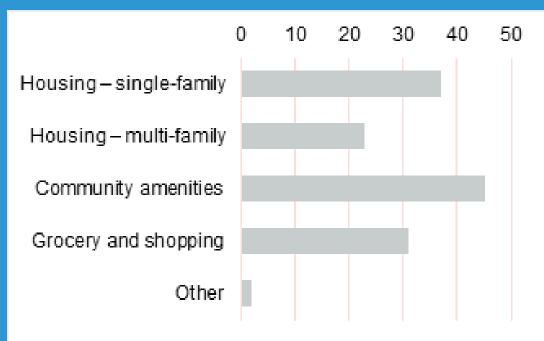




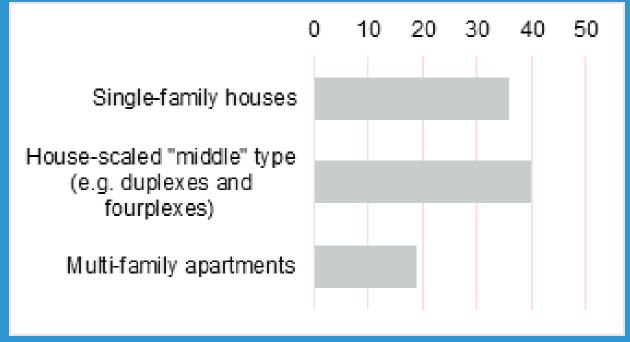


What kind of land use and housing types do people want?

Desired new land uses



Preferred housing types







Design Directives based on Community Input

Create comfortable, safe places to walk and bike









Create spaces for trees, shade, and landscaping













Design Directives based on Community Input

Create a sense of community identity









Create nodes of activity with cohesive connections











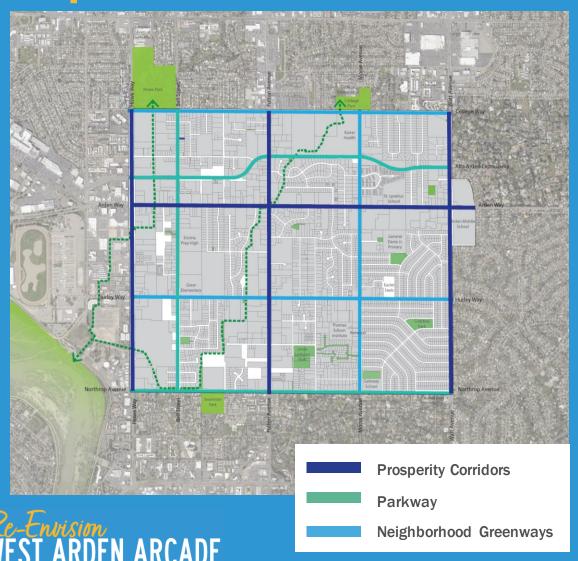


Our work so far...





Create a place-based network of streets to improve access



Prosperity Corridors



Neighborhood Greenways

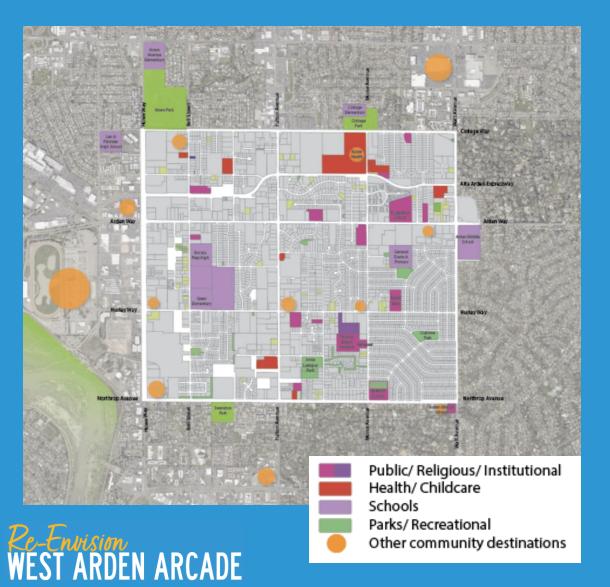


Parkway





Identify community destinations





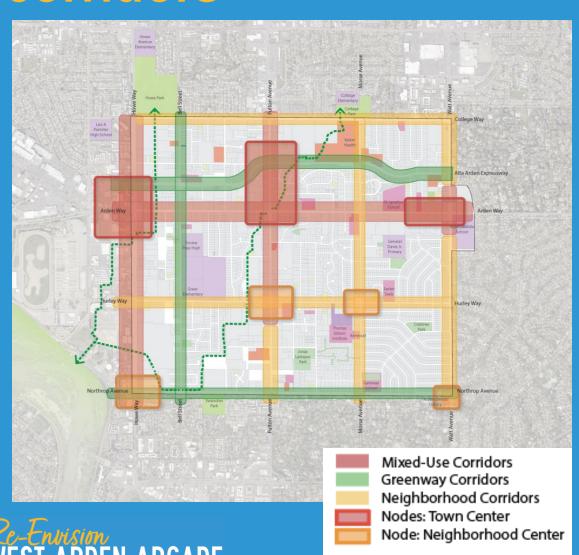








Overlay opportunity sites to create nodes and corridors



Community nodes along corridors create centers of activity.

Nodes at two scales, varying in function, intensity of use and built form:

- Town Centers
- Neighborhood Centers



Small Group Discussions

Session 1: Transportation

30 minutes

Session 2: Built Form

30 minutes





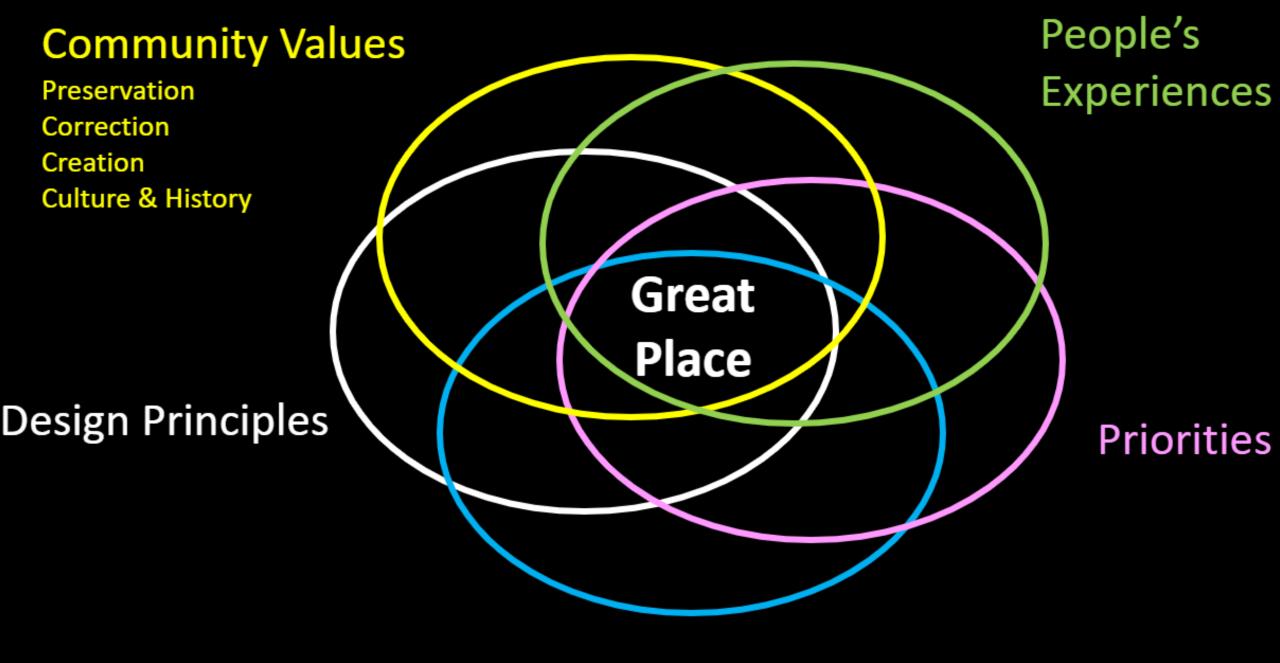
Small Group Discussions

Session 1: Transportation

Intro





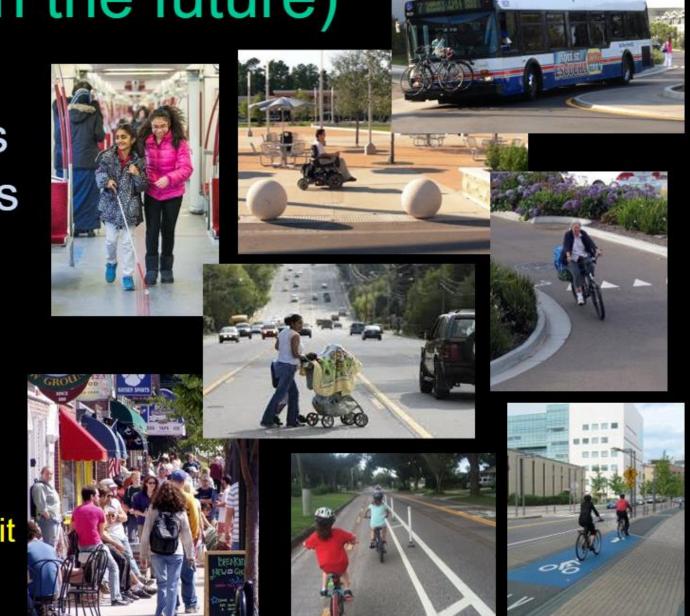


Process

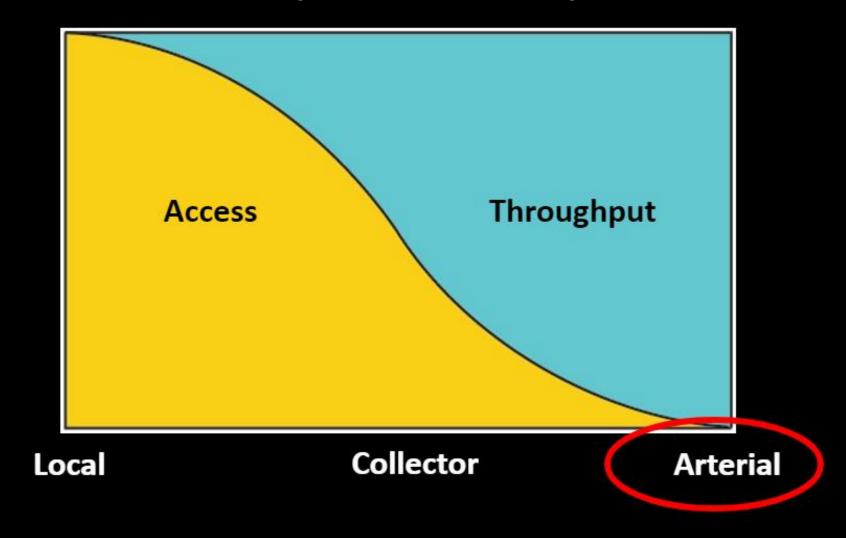
Mobility (now and in the future)

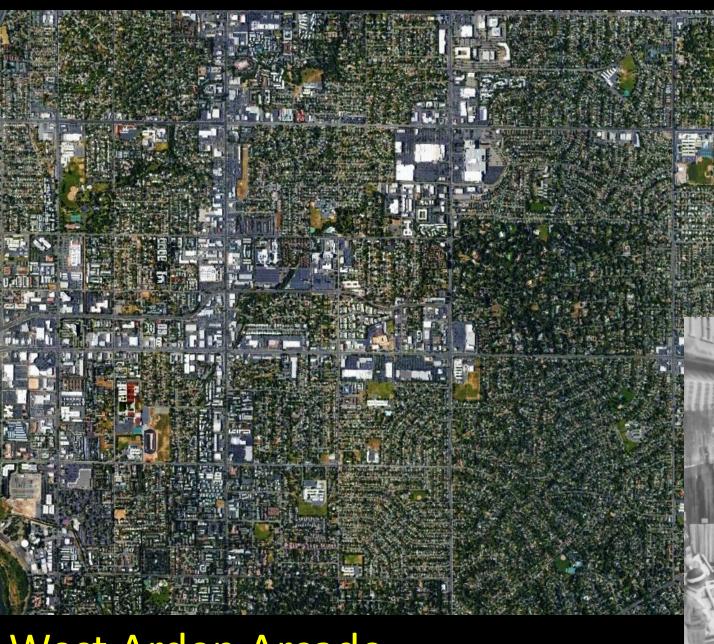
The populations' capabilities and strategies to move in order to access what they need to live within the city.

Many Populations: people who have disabilities, have different income levels, and/or are young, elderly, millennials, pedestrians, cyclists, transit users, students...



Modern Conception of the Purpose of Streets

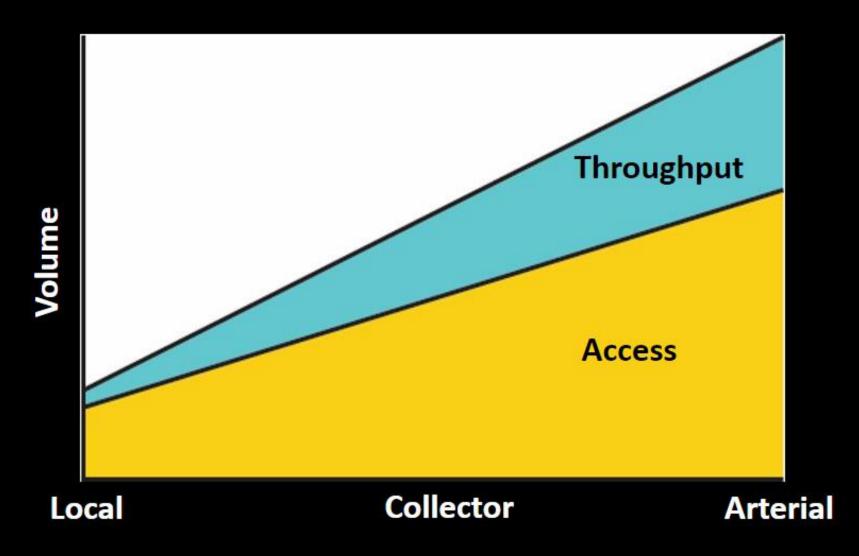


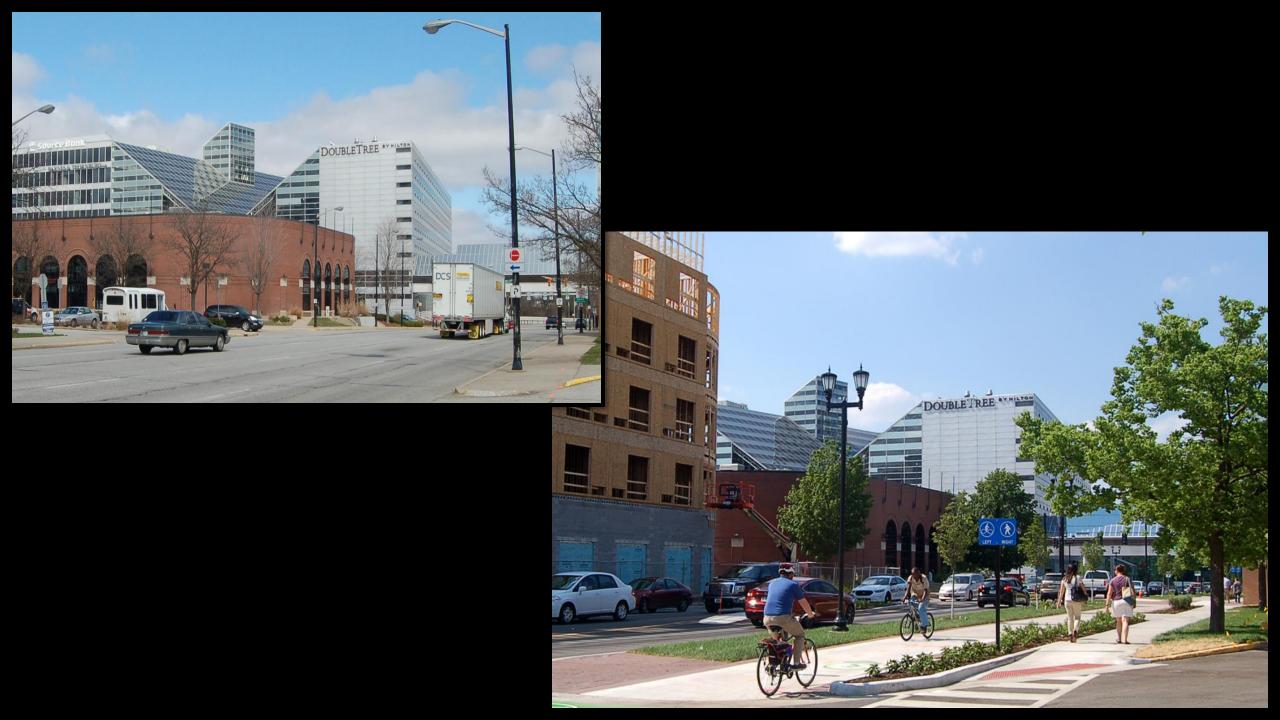


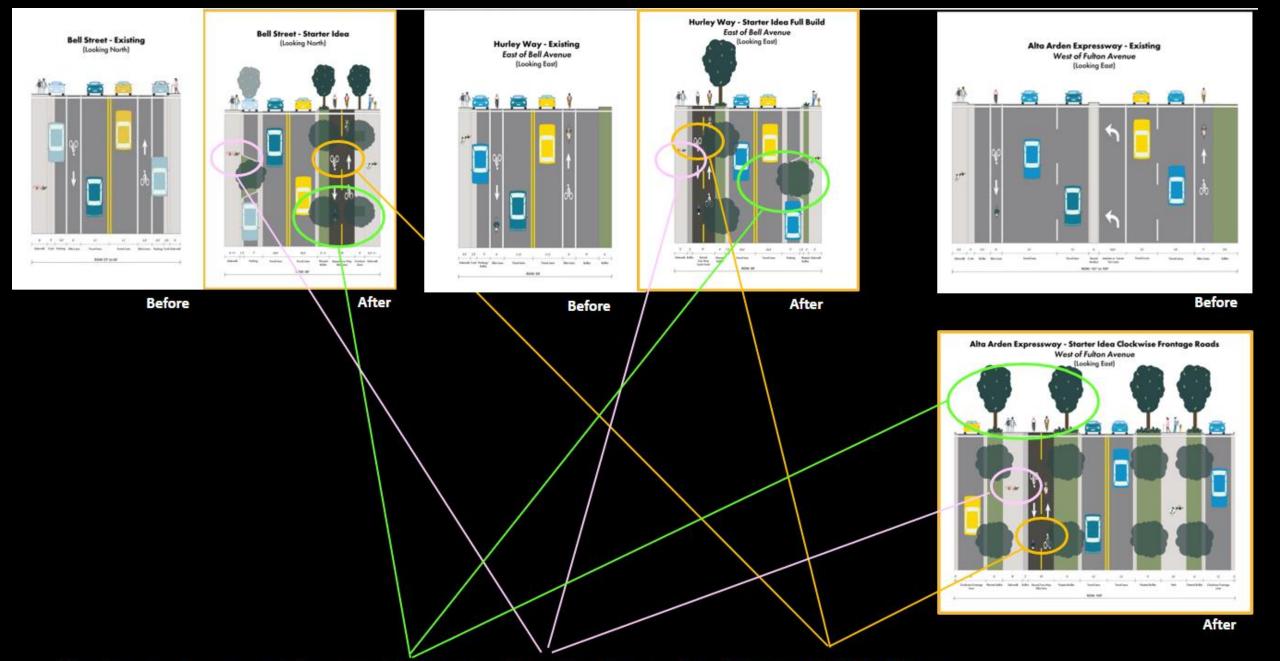
Can you see where the arterial streets are?

West Arden Arcade

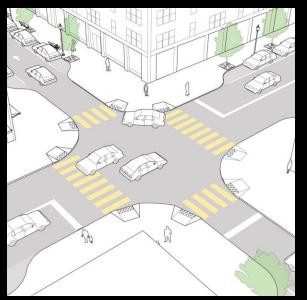
Traditional Conception of Access & Throughput



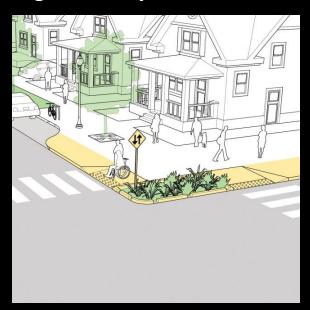




Notice the Common Themes: Trees, Comfortable Sidewalks, Separated Bike Lanes,



High-visibility crosswalks



Curb extensions



Pedestrian refuge island



Traffic circle



Raised crosswalk



Speed humps



Flashing beacons

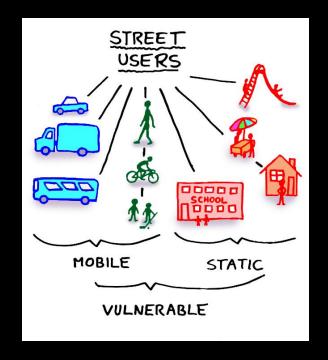


Sustainability Litmus Test:

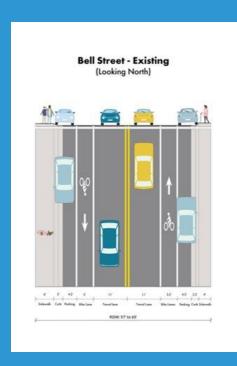
Does the change reward short trips or transit trips?

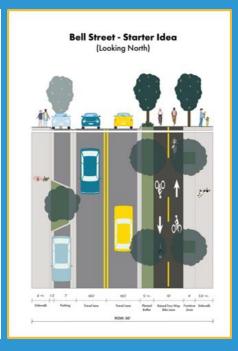
Design Questions:

Travel speed?
Access to businesses?
Crossing locations?
Shade?
Sidewalks?
Separated bike lanes?



Transportation-focused Small Group Discussion



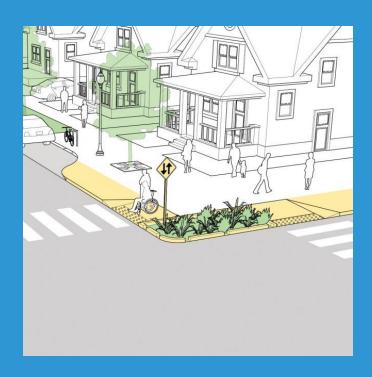




What do you like?

What do you want to see more of?

What are your concerns?



Neighborhood streets and connections – what spot treatments would be helpful?





Transportation Discussion: Report Out

What are 1-2 key takeaways from your conversation?





Small Group Discussions

Session 2: Built Form

Intro





What is walkability?

A measure of how friendly a place is to walking and biking

A walkable place makes it **optional** to use a car and makes it **safe and enjoyable** for people of all ages to walk and bike









A walkable place is safe for everyone

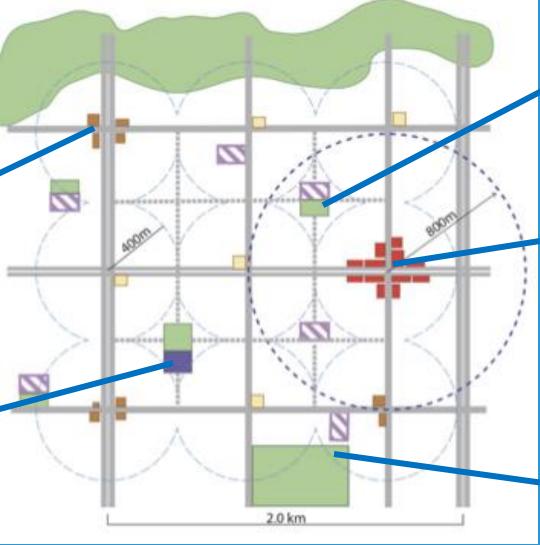






A "15 - minute neighborhood"













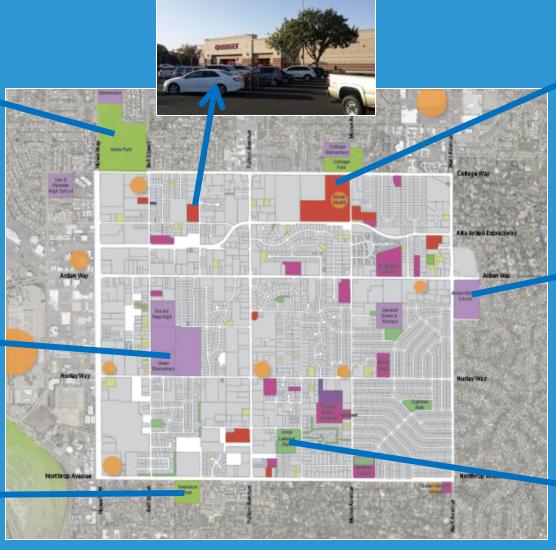


West Arden Arcade has many of these attributes



















Why is built form important?



Design of sidewalks, public spaces needs to be supported by design of building frontages

Building frontage

Space for entrances, window shopping

Space for pedestrians

Space for street furniture, lighting, trees

Trees and urban greenery

Public art

Street lighting

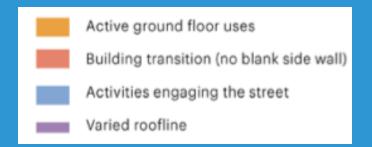




Key components need to work together



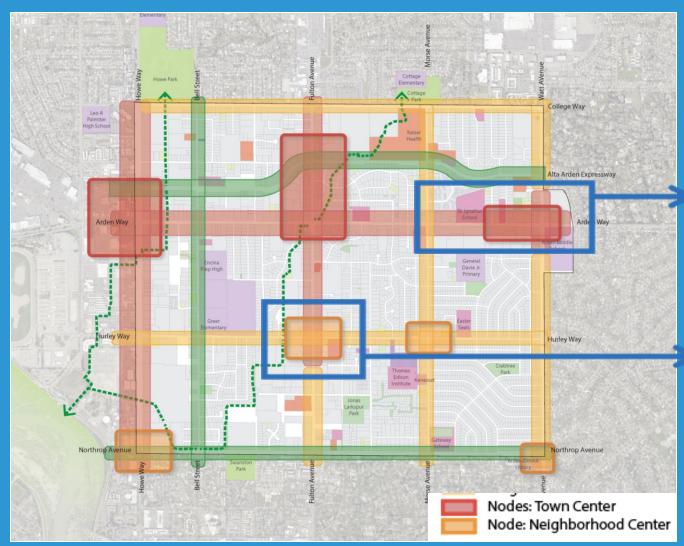
Building form and massing (facades, entrances, etc.) determine how active and well-used streets and sidewalks will be







Different types of nodes in West Arden Arcade



"Town Center" node



"Neighborhood Center" node







What can we do in the near term?



Low-cost, quick-build improvements







Rethinking on-street parking spaces



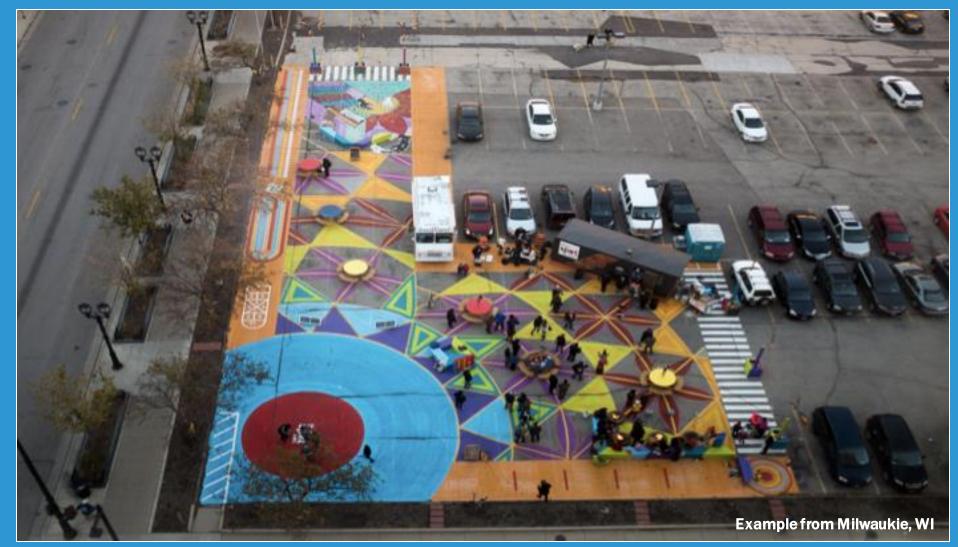
Parklets (can be temporary or permanent)







Rethinking parking lots





Underutilized parking lots can be multi-use spaces





Rethinking parking lots











What can we do in the long term?



Example of larger-scale transformation at a "Community node"







What can we do in the long term?



Example of smaller-scale, local-serving transformation at a "Neighborhood node"







Built form-focused Small Group Discussion

What aspects of built form do you think are most important in making places walkable?

- Building heights
- Building facades (massing, step-backs and transitions)
- Building frontages (relating to uses)

What do you think will work best in West Arden Arcade in the short term?

- Temporary streetscapes (parklets, public spaces, etc.)
- Activities (food trucks, weekly markets, etc.)

What do you think will work best in West Arden Arcade in the long term?

- More housing at different scales?
- Better connectivity within large blocks?
- New public spaces?





Built Form Discussion: Report Out

What are 1-2 key takeaways from your conversation?



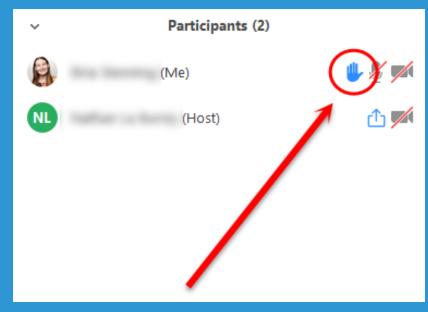


Muted Upon Entry

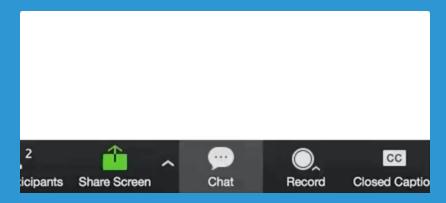
Everyone is muted upon entry.

✓ Please use the Chat feature or Raise Your Hand if you have a question. When called on, lower your hand and unmute yourself!

√(On a phone, press 9 to raise your hand and 6 to unmute when prompted)



What you'll see when your hand is raised



Click the speech bubble to open the chat





Final Q&A





Thank you!

Re-Envision
WEST ARDEN ARCADE

project website: www.bit.ly/WestArdenArcade

